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Geometry-aware Similarity Learning on SPD Manifolds for Visual Recognition

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Abstract—Symmetric positive definite (SPD) matrices have been employed for data representation in many visual recognition tasks. The success is mainly attributed to learning discriminative SPD matrices encoding the Riemannian geometry of the underlying SPD manifolds. In this paper, we propose a geometry-aware SPD similarity learning (SPDSL) framework to learn discriminative SPD features by directly pursuing a manifold-manifold transformation matrix of full column rank. Specifically, by exploiting the Riemannian geometry of the manifolds of fixed-rank positive semidefinite (PSD) matrices, we present a new solution to reduce optimization over the space of column full-rank transformation matrices to optimization on the PSD manifold, which has a well-established Riemannian structure. Under this solution, we exploit a new supervised SPD similarity learning technique to learn the manifold-manifold transformation by regressing the similarities of selected SPD data pairs to their ground-truth similarities on the target SPD manifold. To optimize the proposed objective function, we further derive an optimization algorithm on the PSD manifold. Evaluations on three visual classification tasks show the advantages of the proposed approach over the existing SPD-based discriminant learning methods.

Index Terms—discriminative SPD matrices, Riemannian geometry, SPD manifold, geometry-aware SPD similarity learning, PSD manifold.

I. INTRODUCTION

Recently, symmetric positive definite (SPD) matrices of real numbers have appeared in many branches of computer vision. Examples include region covariance matrices for pedestrian detection [1], [2] and texture categorization [3], [4], [5], joint covariance descriptors for action recognition [6], [5], diffusion tensors for medical image segmentation [7], [8], [4] and image set based covariance matrices for video face recognition [9], [10], [11]. Due to the effectiveness of measuring the useful second-order information of processed data, such SPD matrix features have been shown to provide powerful representations

for still images and dynamic videos in the field of computer vision.

However, such advantages of the SPD matrices are often accompanied by the challenges of the non-Euclidean data structure that underlies a specific Riemannian manifold [7], [8]. Applying Euclidean geometry directly to SPD matrices often results in poor performance and undesirable effects, such as the swelling of diffusion tensors in the case of SPD matrices [12], [13]. To overcome the drawbacks of the Euclidean representation, researchers [13], [8], [14] have conducted extensive studies on Riemannian metrics, e.g., the affine-invariant metric [7] and Log-Euclidean metric [8], to encode the Riemannian geometry of SPD manifolds so that the manifold-valued data can be treated appropriately.

By applying these classic Riemannian metrics, several studies extend traditional Euclidean algorithms to work on the manifolds of SPD matrices to learn more discriminative SPD matrices or their vector forms. To this end, these studies exploit effective methods on an SPD manifold by either flattening it via tangent space approximation [2], [15], [16], [17], [52] (See Fig.1 (a)→(b)) or mapping it into a high-dimensional reproducing kernel Hilbert space (RKHS) [3], [9], [4], [18], [19], [20], [21], [54] (See Fig.1 (a)→(c)→(b)). Obviously, both families of methods inevitably distort the geometric structure of the original SPD manifold by mapping the manifold into flat Euclidean space or high-dimensional RKHS. Thus, they often achieve sub-optimal solutions for the problem of learning the discriminative features of SPD manifolds. Furthermore, both learning schemes are computationally expensive due to the increased dimensions of the processed SPD matrices.

Several techniques were introduced for dimensionality reduction on Riemannian manifolds in [22], [23], [24], [25], [26], [27], [28], [29]. For example, in [23], [24], [25], [26], traditional nonlinear techniques were extended to their Riemannian counterparts by introducing various Riemannian geometry concepts, such as the Karcher mean, tangent spaces and geodesics, in locally linear embedding (LLE), Hessian LLE and Laplacian eigenmaps. As these methods do not define parametric mapping to low-dimensional space, they are limited to the transformation setting. In contrast, some studies, such as [27], [28], encode the parametric mapping when pursuing the target low-dimensional manifold. However, they are originally designed for different types of Riemannian manifolds (such as Grassmann manifolds), not SPD manifolds.

For SPD data, the existing dimensionality reduction methods [5], [30], [53] aim to pursue a column full-rank trans-

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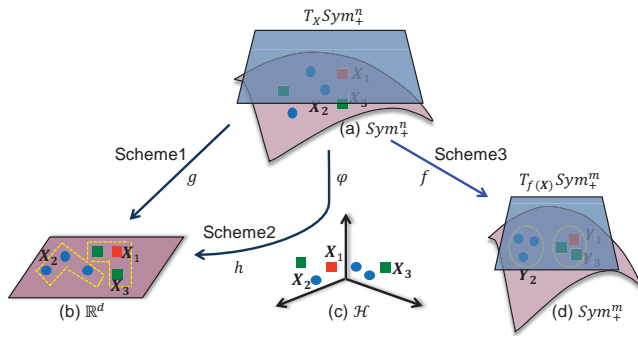


Fig. 1. Three different learning schemes on SPD manifolds. The first (a)→(b) flattens the original manifold Sym_n^+ by tangent space approximation and then learns a map g to discriminative Euclidean space \mathbb{R}^d . The second (a)→(c)→(b) is designed to first embed Sym_n^+ with an implicit map φ into RKHS \mathcal{H} and then learn mapping h to discriminative Euclidean space \mathbb{R}^d . The last (a)→(d) aims to learn a map f from the original SPD manifold Sym_n^+ to a more discriminative SPD manifold Sym_m^n . Here, $\mathbf{X} \in Sym_n^+$ and $f(\mathbf{X}) \in Sym_m^n$ are the SPD matrices and $T_{\mathbf{X}} Sym_n^+$ and $T_{f(\mathbf{X})} Sym_m^n$ are the tangent spaces.

formation matrix to map the original SPD manifold to lower-dimensional discriminative SPD manifold, as shown in Fig.1 (a)→(d). However, since directly learning the manifold-manifold transformation matrix is difficult, [5] decomposed it to the product of an orthonormal matrix with a matrix in a general linear group and required the employed Riemannian metrics to be affine invariant. In this process, optimizing the manifold-manifold transformations is equivalent to optimizing over orthonormal projections. Although the additional requirement simplifies the optimization of the transformation, it does not only reduce the original solution space but inevitably excludes all non-affine-invariant Riemannian metrics¹, such as the well-known Log-Euclidean metric, which has proved to be much more efficient than the affine-invariant metric [8]. While the work [30] exploited the Log-Euclidean metric under the same scheme, it attempted to learn a tangent map, which implicitly approximates the tangent space and hence introduces some distortions of the true geometry of SPD manifolds.

In this paper, under the last scheme (see Fig.1 (a)→(d)), we propose a new geometry-aware SPD similarity learning (SPDSL) framework to expand the problem domain of learning discriminative SPD features by exploiting either affine-invariant or non-affine-invariant Riemannian metrics on SPD manifolds. There are three main contributions in this work to realize the SPDSL framework:

- By exploiting the Riemannian geometry of the manifolds of fixed-rank positive semidefinite (PSD) matrices, our SPDSL framework provides a new solution to directly learn the manifold-manifold transformation matrix. As no additional constraint is required, the optimal transformation is pursued in a favorable solution space, enabling a wide range of well-established Riemannian metrics to work.

¹ Although the recent extension work [31] studied this limitation, it merely introduced an approximated adaption of the Log-Euclidean metric.

- To fulfill the solution, a new supervised SPD similarity learning technique is proposed to learn the transformation by regressing the similarities of selected SPD pairs to the target similarities on the resulting SPD manifold.
- We derive an optimization approach that exploits the classic Riemannian conjugate gradient (RCG) algorithm on the PSD manifold to optimize the proposed objective function.

II. BACKGROUND

Let $Sym_n = \{\mathbf{H} : \mathbf{H}^T = \mathbf{H}\}$ be a set of real, symmetric matrices of size $n \times n$ and $Sym_n^+ = \{\mathbf{X} \in Sym_n : \omega^T \mathbf{X} \omega \succ 0, \forall \omega \in \mathbb{R}^n, \omega \neq 0\}$ be a set of SPD matrices. The mapping space Sym_n is endowed with the usual Euclidean metric (i.e., inner product) $\langle \mathbf{H}_1, \mathbf{H}_2 \rangle = Tr(\mathbf{H}_2^T \mathbf{H}_1)$. As noted in [7], [8], the set of SPD matrices Sym_n^+ is an open convex subset of Sym_n . Thus, the tangent space to Sym_n^+ at any SPD matrix in it can be identified with the set Sym_n . The smoothly varying family of inner products on each tangent space is known as the Riemannian metric, allowing the space of SPD matrices Sym_n^+ to yield a Riemannian manifold. Based on this Riemannian metric, the geodesic distance between two elements $\mathbf{X}_1, \mathbf{X}_2$ on the SPD manifold is generally measured by $\langle \log_{\mathbf{X}_1}(\mathbf{X}_2), \log_{\mathbf{X}_1}(\mathbf{X}_2) \rangle_{\mathbf{X}_1}$. Several Riemannian metrics and divergences have been proposed to equip SPD manifolds. For example, the affine-invariant metric [7], Stein divergence [32], and Jeffereys divergence [18] are designed to be invariant to affine transformation of SPD manifolds; that is, for any $\mathbf{M} \in GL(n)$ (i.e., the group of real invertible $n \times n$ matrices), the metric function δ_A has the property $\delta_A^2(\mathbf{X}_1, \mathbf{X}_2) = \delta_A^2(\mathbf{M} \mathbf{X}_1 \mathbf{M}^T, \mathbf{M} \mathbf{X}_2 \mathbf{M}^T)$. In contrast, the Log-Euclidean metric [8], Cholesky distance [33] and Power-Euclidean metric [33] are not affine invariant Riemannian metrics. Among these metrics, only the affine-invariant metric [7] and Log-Euclidean metric [8] define a true geodesic distance on SPD manifolds [4]. In addition, Stein divergence is widely used due to its favorable properties and strong performance in visual recognition tasks [32]. Therefore, this paper focuses on studying these three representative Riemannian metrics for the manifolds of SPD matrices.

Definition 1. By defining the inner product in the tangent space at one anchor point \mathbf{X}_1 on the manifold of SPD matrices as $\langle \mathbf{H}_1, \mathbf{H}_2 \rangle_{\mathbf{X}_1} = \langle \mathbf{X}_1^{-1/2} \mathbf{H}_1 \mathbf{X}_1^{-1/2}, \mathbf{X}_1^{-1/2} \mathbf{H}_2 \mathbf{X}_1^{-1/2} \rangle$ and the logarithm map as $\log_{\mathbf{X}_1}(\mathbf{X}_2) = \mathbf{X}_1^{1/2} \log(\mathbf{X}_1^{-1/2} \mathbf{X}_2 \mathbf{X}_1^{-1/2}) \mathbf{X}_1^{1/2}$, the geodesic distance between two SPD matrices $\mathbf{X}_1, \mathbf{X}_2$ on the manifold is induced by the affine-invariant metric (AIM) as

$$\delta_a^2(\mathbf{X}_1, \mathbf{X}_2) = \|\log(\mathbf{X}_1^{-1/2} \mathbf{X}_2 \mathbf{X}_1^{-1/2})\|_{\mathcal{F}}^2. \quad (1)$$

Definition 2. The approximated geodesic distance between two SPD matrices $\mathbf{X}_1, \mathbf{X}_2$ on the SPD manifold is defined using Stein divergence as

$$\delta_a^2(\mathbf{X}_1, \mathbf{X}_2) = \ln \det \left(\frac{\mathbf{X}_1 + \mathbf{X}_2}{2} \right) - \frac{1}{2} \ln \det(\mathbf{X}_1 \mathbf{X}_2). \quad (2)$$

Definition 3. By defining the inner product in the tangent space at the SPD point \mathbf{X}_1 on the SPD manifold as $\langle \mathbf{H}_1, \mathbf{H}_2 \rangle_{\mathbf{X}_1} = \langle D \log(\mathbf{X}_1)[\mathbf{H}_1], D \log(\mathbf{X}_1)[\mathbf{H}_2] \rangle$ ($D \log(\mathbf{X}_1)[\mathbf{H}]$ denotes the directional derivative) and the logarithm map as $\log_{\mathbf{X}_1}(\mathbf{X}_2) = D^{-1} \log(\mathbf{X}_1)[\log(\mathbf{X}_2) - \log(\mathbf{X}_1)]$, the geodesic distance between two SPD matrices $\mathbf{X}_1, \mathbf{X}_2$ is derived by the Log-Euclidean metric (LEM) as

$$\delta_L^2(\mathbf{X}_1, \mathbf{X}_2) = \|\log(\mathbf{X}_1) - \log(\mathbf{X}_2)\|_{\mathcal{F}}^2. \quad (3)$$

III. PROPOSED APPROACH

In this section, we propose a new solution of Riemannian geometry-aware dimensionality reduction for SPD matrices and then present our supervised SPD similarity learning method under the solution. Finally, we give a detailed description of our optimization algorithm.

A. Riemannian Geometry-aware Dimensionality Reduction on SPD manifolds

Given a set of SPD matrices $\mathbf{X} = \{\mathbf{X}_1, \dots, \mathbf{X}_N\}$, where each matrix $\mathbf{X}_i \in \text{Sym}_n^+$, and a transformation $\mathbf{W} \in \mathbb{R}^{n \times m}$ ($m < n$) is pursued for mapping the original SPD manifold Sym_n^+ to a lower-dimensional SPD manifold Sym_m^+ . Formally, this procedure attempts to learn the parameter \mathbf{W} of a mapping in the form $f : \text{Sym}_n^+ \times \mathbb{R}^{n \times m} \rightarrow \text{Sym}_m^+$, which is defined as:

$$f(\mathbf{X}_i, \mathbf{W}) = \mathbf{W}^T \mathbf{X}_i \mathbf{W}. \quad (4)$$

To ensure the resulting mapping yields a valid SPD manifold $\text{Sym}_m^+ \ni \mathbf{W}^T \mathbf{X}_i \mathbf{W} \succ 0$, the manifold-manifold transformation \mathbf{W} is required to be a column full-rank matrix $\mathbf{W} \in \mathbb{R}_*^{n \times m}$.

Since the solution space is a non-compact Stiefel manifold $\mathbb{R}_*^{n \times m}$, where the distance function has no upper bound, directly optimizing on the manifold is infeasible. Fortunately, the conjugates (taking the form of $\mathbf{W}\mathbf{W}^T$) of column full-rank matrices span a compact manifold $\text{Sym}_n^+(m)$ of positive semidefinite (PSD) matrices, which is a quotient space of $\mathbb{R}_*^{n \times m}$ and has a well-established Riemannian structure. In contrast, by additionally assuming the transformation \mathbf{W} to be orthogonal, as done in [5], Eqn.4 can be optimized on a compact Stiefel manifold, which is a subset of the non-compact Stiefel manifold $\mathbb{R}_*^{n \times m}$. Further, for affine-invariant metrics (e.g., AIM), optimizing on a Stiefel manifold can be reduced to optimizing over Grassmannian [5]. However, such an orthogonal solution space is smaller than the original solution space $\mathbb{R}_*^{n \times m}$, making the optimization theoretically yield a suboptimal solution of \mathbf{W} . Thus, we perform optimization on the PSD manifold to search for the optimal solution of \mathbf{W} . We now study the geometry of the PSD manifolds $\text{Sym}_n^+(m)$.

For all orthogonal matrices \mathbf{O} of size $m \times m$, the map $\mathbf{W} \rightarrow \mathbf{W}\mathbf{O}$ leaves $\mathbf{W}\mathbf{W}^T$ unchanged. This property of \mathbf{W} results in the equivalence class of the form $[\mathbf{W}] = \{\mathbf{W}\mathbf{O} | \mathbf{O} \in \mathbb{R}^{m \times m}, \mathbf{O}^T \mathbf{O} = \mathbf{I}_m\}$, and yields a one-to-one correspondence with the rank- m PSD matrix $\mathbf{Q} = \mathbf{W}\mathbf{W}^T \in \text{Sym}_n^+(m)$. By quotienting this equivalence relation out, the set of rank- m PSD matrices $\text{Sym}_n^+(m)$ is reduced to the quotient of the manifold $\mathbb{R}_*^{n \times m}$ by the orthogonal group $\mathcal{O}(m) = \{\mathbf{O} \in$

$\mathbb{R}^{m \times m} | \mathbf{O}^T \mathbf{O} = \mathbf{I}_m\}$, i.e., $\text{Sym}_n^+(m) = \mathbb{R}_*^{n \times m} / \mathcal{O}(m)$. With the studied relationship between $\text{Sym}_n^+(m)$ and $\mathbb{R}_*^{n \times m}$, the function $\phi : \text{Sym}_n^+(m) \rightarrow \mathbb{R} : \mathbf{Q} \mapsto \phi(\mathbf{Q})$ is able to derive the function $g : \mathbb{R}_*^{n \times m} \rightarrow \mathbb{R} : \mathbf{W} \mapsto g(\mathbf{W})$ defined as $g(\mathbf{W}) = \phi(\mathbf{W}\mathbf{W}^T)$. Here, g is defined in the total space $\mathbb{R}_*^{n \times m}$ and descends as a well-defined function in the quotient manifold $\text{Sym}_n^+(m)$. Therefore, optimizing over the total space $\mathbb{R}_*^{n \times m}$ is reduced to optimizing on the PSD manifold $\text{Sym}_n^+(m)$, which has been thoroughly studied in several works [34], [35], [36], [37]. Since a PSD manifold is a quotient space, each element on the PSD manifold is actually an equivalence class $[\mathbf{W}]$. Thus, optimizing on the PSD manifold addresses \mathbf{W} directly rather than $\mathbf{W}\mathbf{W}^T$. To more easily understand this point, one can take the well-known Grassmann manifold, where each element can also be represented by the equivalence class $[\mathbf{W}]$ and the optimization on it seeks the solution of \mathbf{W} directly, as an analogy. Similarly the optimization over the PSD manifold is actually direct optimization of \mathbf{W} rather than $\mathbf{Q} = \mathbf{W}\mathbf{W}^T$. Thus, we design an objective function directly on \mathbf{W} instead of \mathbf{Q} , as done in the existing works [34], [36] and the popular manifold optimization (manopt) toolbox².

It can be further proved that the quotient space $\text{Sym}_n^+(m)$ presents the structure of a Riemannian manifold [34]. As a result, by endowing the total space $\mathbb{R}_*^{n \times m}$ with the usual Riemannian structure of Euclidean space (i.e., the inner product $\langle \mathbf{H}_1, \mathbf{H}_2 \rangle = \text{Tr}(\mathbf{H}_2^T \mathbf{H}_1)$), the quotient space $\text{Sym}_n^+(m)$ follows a Riemannian structure. The inner product occurs in the tangent space $T_{\mathbf{W}}$ of the manifold $\mathbb{R}_*^{n \times m}$. In the case of the manifold $\text{Sym}_n^+(m)$, the corresponding tangent space is decomposed into two orthogonal subspaces, the vertical space $\mathcal{V}_{\mathbf{W}} = \{\mathbf{W}\boldsymbol{\Omega} | \boldsymbol{\Omega} \in \mathbb{R}^{n \times m}, \boldsymbol{\Omega}^T = -\boldsymbol{\Omega}\}$ and the horizontal space $\mathcal{H}_{\mathbf{W}} = \{\mathbf{H} \in T_{\mathbf{W}} | \mathbf{H}^T \mathbf{W} = \mathbf{W}^T \mathbf{H}\}$, to achieve the inner product $\langle \mathbf{H}_1, \mathbf{H}_2 \rangle$. This Riemannian metric allows several classic optimization techniques, such as the Riemannian conjugate gradient (RCG) algorithm [34], to work on the PSD manifold $\text{Sym}_n^+(m)$. For more detailed background on the Riemannian geometry of PSD manifolds, please refer to [34], [36].

By exploiting the Riemannian geometry of the fixed-rank PSD manifold $\text{Sym}_n^+(m)$, we create the possibility of directly pursuing an optimal column full-rank manifold-manifold transformation matrix to solve the problem of dimensionality reduction of SPD features.

B. Supervised SPD Similarity Learning

As previously studied, under the proposed framework of dimensionality reduction of SPD features, a target SPD manifold Sym_m^+ of lower dimensionality can be derived. On the new SPD manifold Sym_m^+ , the geodesic distance between the two original SPD points $\mathbf{X}_i, \mathbf{X}_j$ is obtained by:

$$\hat{\delta}^2(\mathbf{X}_i, \mathbf{X}_j) = \delta^2(f(\mathbf{X}_i, \mathbf{W}), f(\mathbf{X}_j, \mathbf{W})), \quad (5)$$

where $f(\mathbf{X}_i, \mathbf{W})$ is the manifold-manifold transformation computed by Eqn.4, and δ is the geodesic distance induced

²The manopt toolbox is available at <http://www.manopt.org>.

by the commonly used affine-invariant or non-affine-invariant Riemannian metrics in Eqn.1, Eqn.2 and Eqn.3.

In this paper, we focus on the problem of supervised SPD similarity learning for more robust visual classification tasks, where SPD features have shown great power. Formally, for each SPD matrix $\mathbf{X}_i \in \text{Sym}_n^+$, we define its class indicator vector: $\mathbf{y}_i = [0, \dots, 1, \dots, 0] \in \mathbb{R}^c$, where the k -th entry is 1 and the other entries are 0, indicating that \mathbf{X}_i belongs to the k -th class of c total classes. As discriminant learning techniques developed in Euclidean space, we assume that prior knowledge is known regarding the distances between pairs of SPD points on the new SPD manifold Sym_m^+ . Let us consider the similarity or dissimilarity between pairs of SPD points: two SPD points are similar if the similarity based on the geodesic distance between them on the new manifold is larger, while two SPD points are dissimilar if their similarity is smaller.

Given a set of similarity constraints, our goal is to learn the manifold-manifold transformation matrix \mathbf{W} that parameterizes the similarities of SPD points on the target SPD manifold Sym_m^+ . For this purpose, we exploit the supervised criterion of centered kernel target alignment [38], [39], [40] to learn discriminative features on the SPD manifold by regressing the similarities of selected sample pairs to the target similarities. Formally, our supervised SPD similarity learning (SPDSL) approach is based on maximizing the following objective function:

$$\mathcal{J}(\mathbf{W}) = \frac{\langle \mathbf{U}\mathbf{G} \circ k(\mathbf{W})\mathbf{U}, \mathbf{G} \circ (\mathbf{Y}\mathbf{Y}^T) \rangle_{\mathcal{F}}}{\|\mathbf{U}\mathbf{G} \circ k(\mathbf{W})\mathbf{U}\|_{\mathcal{F}}}, \text{ s.t. } \mathbf{W} \in \mathbb{R}_*^{n \times m}, \quad (6)$$

where $\langle \cdot \rangle_{\mathcal{F}}$ and $\|\cdot\|_{\mathcal{F}}$ are the Frobenius inner product and the Frobenius norm, respectively. The elements of matrix $k(\mathbf{W})$ encode the similarities of the SPD data, while the elements of $\mathbf{Y}\mathbf{Y}^T$ present the ground-truth similarities of the involved SPD points. The matrix \mathbf{G} is used to select the pairs of SPD points whose corresponding elements are 1. The matrix $\mathbf{U} = \mathbf{I}_N - \frac{\mathbf{1}_N \mathbf{1}_N^T}{N}$ is employed to center the data similarity matrix $k(\mathbf{W})$ and the similarity matrix $\mathbf{Y}\mathbf{Y}^T$ on the labels. N is the number of samples, \mathbf{I}_N is an identity matrix of size $N \times N$, $\mathbf{1}_N$ is a vector of size N with all entries being ones, $\mathbf{Y} = [\mathbf{y}_1, \dots, \mathbf{y}_N]^T$ is assumed to be centered, i.e., $\mathbf{U}(\mathbf{Y}\mathbf{Y}^T)\mathbf{U} \rightarrow \mathbf{Y}\mathbf{Y}^T$, for simplicity. In the following, we present the formulations of the matrices $k(\mathbf{W})$ and \mathbf{G} in greater detail.

More specifically, the matrix $k(\mathbf{W})$ in Eqn.6 encodes the similarity between each pair of SPD points $(\mathbf{X}_i, \mathbf{X}_j)$ on the SPD manifold Sym_n^+ and takes the form:

$$k_{ij}(\mathbf{W}) = \exp(-\beta \hat{\delta}^2(\mathbf{X}_i, \mathbf{X}_j)), \quad (7)$$

where $\hat{\delta}^2(\mathbf{X}_i, \mathbf{X}_j)$ is computed using Eqn.5, β is typically fixed as $\beta = \frac{1}{\sigma^2}$, and σ is empirically set to the mean distance of the original training sample pairs. Eqn.7 respects a form of the Gaussian kernel function. Nevertheless, as the objective function Eqn.6 can be expressed as the sum of the similarity regression results of selected sample pairs, Eqn.7 serves as a tool to encode the similarities and is thus not necessarily positive definite (PD).

In practical applications, the computational burden of handling the full kernel matrix $k(\mathbf{W})$ on the SPD manifold scales

Algorithm 1 Optimization algorithm

Input: The initial matrix \mathbf{W}_0

1. $\mathbf{H}_0 \leftarrow 0, \mathbf{W} \leftarrow \mathbf{W}_0$.
2. **Repeat**
3. $\mathbf{H}_k \leftarrow -\nabla_{\mathbf{W}} \mathcal{J}(\mathbf{W}_k) + \eta \tau(\mathbf{H}_{k-1}, \mathbf{W}_{k-1}, \mathbf{W}_k)$.
4. Line search along the geodesic γ in the direction \mathbf{H}_k from $\mathbf{W}_{k-1} = \gamma(k-1)$ to find $\mathbf{W}_k = \arg \min_{\mathbf{W}} \mathcal{J}(\mathbf{W})$.
5. $\mathbf{H}_{k-1} \leftarrow \mathbf{H}_k, \mathbf{W}_{k-1} \leftarrow \mathbf{W}_k$.
8. **Until** convergence

Output: The optimized matrix \mathbf{W}

quadratically with the size of the SPD training data. To address this problem, we exploit graph embedding [41] to select a limited number of data pairs to construct a sparse kernel matrix (non PD) with a large number of elements being zero. The matrix \mathbf{G} is defined to select the pairs of SPD points for SPD similarity learning. By using this matrix, $\mathbf{G} \circ k(\mathbf{W})$ can be regarded as the sparse kernel matrix, where the operation \circ denotes the Hadamard product and the matrix $\mathbf{G} = \mathbf{G}_w + \mathbf{G}_b$. Here, \mathbf{G}_w and \mathbf{G}_b are defined as:

$$\mathbf{G}_w(i, j) = \begin{cases} 1, & \text{if } \mathbf{X}_i \in N_w(\mathbf{X}_j) \text{ or } \mathbf{X}_j \in N_w(\mathbf{X}_i) \\ 0, & \text{otherwise,} \end{cases} \quad (8)$$

$$\mathbf{G}_b(i, j) = \begin{cases} 1, & \text{if } \mathbf{X}_i \in N_b(\mathbf{X}_j) \text{ or } \mathbf{X}_j \in N_b(\mathbf{X}_i) \\ 0, & \text{otherwise,} \end{cases} \quad (9)$$

where $N_w(\mathbf{X}_i)$ is the set of v_w nearest neighbors of \mathbf{X}_i that share the same class label as \mathbf{y}_i , and $N_b(\mathbf{X}_i)$ is the set of v_b nearest neighbors of \mathbf{X}_i with different class labels from \mathbf{y}_i . According to the theory of graph embedding [41], the within-class similarity graph \mathbf{G}_w and the between-class dissimilarity graph \mathbf{G}_b , respectively defined in Eqn.8 and Eqn.9, can encode the local geometric structure of the processing data space. Consequently, in addition to accelerating the discriminant similarity learning on the SPD manifolds, graph embedding can learn the discriminative information of SPD data and characterize the local Riemannian geometry of the underlying SPD manifold. The efficiency and effectiveness of the proposed discriminant learning approach on SPD manifolds is further studied in the experimental section.

C. Riemannian Conjugate Gradient Optimization

As discussed above, optimization in the solution space $\mathbb{R}_*^{n \times m}$ of the column full-rank transformation matrices in our objective function can be reduced to optimization on the Riemannian manifold of rank- m PSD matrices, $\text{Sym}_n^+(m)$. Therefore, in this section, we exploit the RCG algorithm [34] to optimize our objective function $\mathcal{J}(\mathbf{W})$ in Eqn.6 by deriving its corresponding gradient on the PSD manifold $\text{Sym}_n^+(m)$.

Similar to the traditional conjugate gradient (CG) algorithm developed in Euclidean space, our employed RCG algorithm is an iterative procedure. As given in Algorithm1, an outline for the iterative part of the RCG algorithm is as follows: at the k -th iteration, we find \mathbf{W}_k by searching the minimum of \mathcal{J} along the geodesic in direction \mathbf{H}_{k-1} from \mathbf{W}_{k-1} , compute the Riemannian gradient $\nabla_{\mathbf{W}} \mathcal{J}(\mathbf{W}_k)$ at this point, and then

choose the new search direction $\mathbf{H}_k = -\nabla_W \mathcal{J}(\mathbf{W}_k) + \eta \tau(\mathbf{H}_{k-1}, \mathbf{W}_{k-1}, \mathbf{W}_k)$. In the iterative procedure, the Riemannian gradient $\nabla_W \mathcal{J}(\mathbf{W}_k)$ can be easily approximated from its corresponding Euclidean gradient $D_W \mathcal{J}(\mathbf{W}_k)$ by $\nabla_W \mathcal{J}(\mathbf{W}_k) = D_W \mathcal{J}(\mathbf{W}_k) - \mathbf{W}_k \mathbf{W}_k^T D_W \mathcal{J}(\mathbf{W}_k)$, and the operation $\tau(\mathbf{H}_{k-1}, \mathbf{W}_{k-1}, \mathbf{W}_k)$ is the parallel transport of tangent vector \mathbf{H}_{k-1} from \mathbf{W}_{k-1} to \mathbf{W}_k . For more details about the RCG algorithm, we refer readers to [34], [5].

For now, we only need to compute the Euclidean gradient $D_W \mathcal{J}(\mathbf{W})$ for the proposed objective function $\mathcal{J}(\mathbf{W})$ in Eqn.6. To obtain the Euclidean gradient $D_W \mathcal{J}(\mathbf{W})$, we express its corresponding directional derivative $D_W \mathcal{J}(\mathbf{W})[\dot{\mathbf{W}}]$ in direction $\dot{\mathbf{W}}$. Formally, they are related by the following equality:

$$D_W \mathcal{J}(\mathbf{W})[\dot{\mathbf{W}}] = \langle D_W \mathcal{J}(\mathbf{W}), \dot{\mathbf{W}} \rangle. \quad (10)$$

We compute the adjoint of the directional derivative to obtain the Euclidean gradient. By employing the standard properties of directional derivatives, $D_W \mathcal{J}(\mathbf{W})[\dot{\mathbf{W}}]$ can be derived by:

$$\begin{aligned} D_W \mathcal{J}(\mathbf{W})[\dot{\mathbf{W}}] &= \frac{\langle \mathbf{U} \mathbf{G} \circ D_W k(\mathbf{W})[\dot{\mathbf{W}}] \mathbf{U}, \mathbf{G} \circ (\mathbf{Y} \mathbf{Y}^T) \rangle_{\mathcal{F}} \|\mathcal{L}\|_{\mathcal{F}}}{\|\mathcal{L}\|_{\mathcal{F}}^2} \\ &= \frac{\langle \mathcal{L}, \mathbf{G} \circ (\mathbf{Y} \mathbf{Y}^T) \rangle_{\mathcal{F}} \langle \frac{\mathcal{L}}{\|\mathcal{L}\|_{\mathcal{F}}}, \mathbf{U} \mathbf{G} \circ D_W k(\mathbf{W})[\dot{\mathbf{W}}] \mathbf{U} \rangle_{\mathcal{F}}}{\|\mathcal{L}\|_{\mathcal{F}}^2} \\ &= \langle D_W k(\mathbf{W})[\dot{\mathbf{W}}], \mathbf{U} \left(\frac{\mathbf{G} \circ (\mathbf{Y} \mathbf{Y}^T)}{\|\mathcal{L}\|_{\mathcal{F}}} - \frac{\mathcal{J}(\mathbf{W}) \mathcal{L}}{\|\mathcal{L}\|_{\mathcal{F}}^2} \right) \mathbf{U} \rangle_{\mathcal{F}}, \end{aligned} \quad (11)$$

where $k(\mathbf{W})$ is formulated by Eqn.7, $\mathcal{L} = \mathbf{U} \mathbf{G} \circ k(\mathbf{W}) \mathbf{U}$, $\langle \cdot \rangle_{\mathcal{F}}$ indicates the Frobenius inner product, and $\|\cdot\|_{\mathcal{F}}$ denotes the Frobenius norm.

Accordingly, the key issue in Eqn.11 is to estimate $D_W k(\mathbf{W})$. When δ in Eqn.5 is the geodesic distance of AIM defined in Eqn.1, the Euclidean gradient of $k(\mathbf{W})$ can be derived as:

$$\begin{aligned} D_W k_{ij}(\mathbf{W}) &= -4\beta k_{ij}(\mathbf{W})(\mathbf{B}_i \hat{\mathbf{X}}_i^{-1} - \mathbf{B}_j \hat{\mathbf{X}}_j^{-1}) \log(\hat{\mathbf{X}}_j^{-\frac{1}{2}} \hat{\mathbf{X}}_i \hat{\mathbf{X}}_j^{-\frac{1}{2}}), \end{aligned} \quad (12)$$

where $\mathbf{B}_i = \mathbf{X}_i \mathbf{W}$, $\hat{\mathbf{X}}_i = \mathbf{W}^T \mathbf{X}_i \mathbf{W} \in \text{Sym}_m^+$.

For other affine-invariant metrics, such as Stein divergence [32], the corresponding Euclidean gradient of $k(\mathbf{W})$ with the geodesic distance function δ defined in Eqn.2 can be computed by:

$$\begin{aligned} D_W k_{ij}(\mathbf{W}) &= -\beta k_{ij}(\mathbf{W})((\mathbf{B}_i + \mathbf{B}_j) \mathbf{A}_{ij}^{-1} - \mathbf{B}_i \hat{\mathbf{X}}_i^{-1} - \mathbf{B}_j \hat{\mathbf{X}}_j^{-1}), \end{aligned} \quad (13)$$

where $\mathbf{A}_{ij} = \mathbf{W}^T \frac{\mathbf{X}_i + \mathbf{X}_j}{2} \mathbf{W}$ and is therefore applicable in our proposed framework.

By endowing the SPD manifold with the non-affine invariant metric LEM, it seems difficult to calculate the Euclidean gradient of $D_W k(\mathbf{W})$ due to the matrix logarithms it contains. Thus, we study the computation of the Euclidean gradient for the LEM case in the following.

First, we decompose the derivative of LEM w.r.t. \mathbf{W} into three derivatives with the trace form $\text{Tr}(\cdot)$:

$$\begin{aligned} D_W (\|\log(\mathbf{W}^T \mathbf{X}_i \mathbf{W}) - \log(\mathbf{W}^T \mathbf{X}_j \mathbf{W})\|_{\mathcal{F}}^2) &= \\ D_W (\text{Tr}(\log^2(\mathbf{W}^T \mathbf{X}_i \mathbf{W})) + D_W (\text{Tr}(\log^2(\mathbf{W}^T \mathbf{X}_j \mathbf{W}))) & \\ - 2D_W (\text{Tr}(\log(\mathbf{W}^T \mathbf{X}_i \mathbf{W}) \log(\mathbf{W}^T \mathbf{X}_j \mathbf{W}))) & \end{aligned} \quad (14)$$

Proposition 1. The derivatives of the three trace forms $\text{Tr}(\cdot)$ in Eqn.14 can be computed by (Here, $\mathbf{B}_i = \mathbf{X}_i \mathbf{W}$, $\hat{\mathbf{X}}_i = \mathbf{W}^T \mathbf{X}_i \mathbf{W}$):

$$\begin{cases} D_W (\text{Tr}(\log^2(\hat{\mathbf{X}}_i))) = 4\mathbf{B}_i \mathbf{D} \log(\hat{\mathbf{X}}_i) [\log(\hat{\mathbf{X}}_i)]. & (15) \\ D_W (\text{Tr}(\log^2(\hat{\mathbf{X}}_j))) = 4\mathbf{B}_j \mathbf{D} \log(\hat{\mathbf{X}}_j) [\log(\hat{\mathbf{X}}_j)]. & (16) \\ D_W (\text{Tr}(\log(\hat{\mathbf{X}}_i) \log(\hat{\mathbf{X}}_j))) & \\ = 2\mathbf{B}_i \mathbf{D} \log(\hat{\mathbf{X}}_i) [\log(\hat{\mathbf{X}}_j)] + 2\mathbf{B}_j \mathbf{D} \log(\hat{\mathbf{X}}_j) [\log(\hat{\mathbf{X}}_i)]. & (17) \end{cases}$$

Proof. The three formulas for the gradients with the matrix logarithm correspond to the three formulas with rotation matrices in [42] (section 5.3), where a detailed proof is given.

By using **Proposition 1.** (i.e., Eqn.15, Eqn.16, Eqn.17) and the sum rule of directional derivatives, we derive $D_W k(\mathbf{W})$, where δ is the geodesic distance of the LEM in Eqn.5 as:

$$\begin{aligned} D_W k_{ij}(\mathbf{W}) &= -4(\mathbf{B}_i \mathbf{D} \log(\hat{\mathbf{X}}_i) [\log(\hat{\mathbf{X}}_i) - \log(\hat{\mathbf{X}}_j)] \\ &\quad + \mathbf{B}_j \mathbf{D} \log(\hat{\mathbf{X}}_j) [\log(\hat{\mathbf{X}}_j) - \log(\hat{\mathbf{X}}_i)]) \beta k_{ij}(\mathbf{W}). \end{aligned} \quad (18)$$

To calculate Eqn.18, we apply the block triangular matrix function developed in [43] to compute the form of $\mathbf{D} \log(\hat{\mathbf{X}}) [\mathbf{H}]$, which is the directional (Fréchet) derivative of \log at $\hat{\mathbf{X}} \in \text{Sym}_m^+$ along $\mathbf{H} \in \text{Sym}_n$. The following theorem shows that the directional derivative appears as the (1, 2) block of the resulting big matrix when $f : \hat{\mathbf{X}} \mapsto \log(\hat{\mathbf{X}})$ is evaluated at a certain block triangular matrix.

Theorem 1. Let $f : \hat{\mathbf{X}} \mapsto \log(\hat{\mathbf{X}})$ be $2n-1$ times continuously differentiable on \mathbb{G} and let the spectrum of $\hat{\mathbf{X}}$ lie in \mathbb{G} , where \mathbb{G} is an open subset of \mathbb{R} . Then

$$f \left(\begin{bmatrix} \hat{\mathbf{X}} & \mathbf{H} \\ 0 & \hat{\mathbf{X}} \end{bmatrix} \right) = \begin{bmatrix} f(\hat{\mathbf{X}}) & \mathbf{D} \log(\hat{\mathbf{X}}) [\mathbf{H}] \\ 0 & f(\hat{\mathbf{X}}) \end{bmatrix}. \quad (19)$$

Proof. The result was proved by Najfeld and Havel [44] (Theorem 4.11) under the assumption that f is analytic.

The directional derivative of the matrix logarithm can be easily computed using **Theorem 1.** The pseudo matlab code for computing $\mathbf{D} \log(\hat{\mathbf{X}}) [\mathbf{H}]$ is: $n = \text{size}(\mathbf{X}, 1)$; $\mathbf{Z} = \text{zeros}(n)$; $\mathbf{A} = \log([\mathbf{X}, \mathbf{H}; \mathbf{Z}, \mathbf{X}])$; $\mathbf{D} = \mathbf{A}(1:n, (n+1):\text{end})$, where $\mathbf{D} = \mathbf{D} \log(\hat{\mathbf{X}}) [\mathbf{H}]$.

With the gradient formulas derived in Eqn.12, Eqn.13 and Eqn.18, the Euclidean gradient Eqn.11 of the objective function Eqn.6 for these cases can be computed to feed into the exploited RCG algorithm on the PSD manifold. Since the

global convergence of the RCG algorithm has been thoroughly studied [45], we do not investigate it any further. The main time cost of the algorithm is computing the gradient in Eqn.11, $O(lk_0n^2m + lk_1nm^2)$ (l is the iteration number, k_0 and k_1 denote the number of selected samples and pairs, respectively, and n and m indicate the dimensions of the original and target manifolds, respectively) in the LEM case. In the experiment, we also study the running time of each iteration of the algorithm when varying the number of selected between-class pairs for each SPD sample.

IV. EXPERIMENTS

In this section, we study the effectiveness of the proposed geometry-aware SPD similarity learning (SPDSL) approach by conducting experimental evaluations of three visual classification tasks: face recognition, material categorization and action recognition.

In these three tasks, the SPD features have been shown to provide powerful representations for images and videos via set-based covariance [9], [10], [11], region covariance [1], [2] and joint covariance descriptors [6], [5]. Therefore, they are natural choices to evaluate the proposed SPDSL exploiting the AIM, Stein divergence and LEM.

To evaluate the effectiveness of the proposed SPDSL approach, we compare three categories of SPD-based learning methods: basic Riemannian metric baseline methods, kernel learning based SPD discriminant learning methods and dimensionality reduction based SPD discriminant learning methods:

- 1) Basic Riemannian metrics on SPD manifolds:
Affine-invariant metric (AIM) [13], Stein divergence [32], Log-Euclidean metric (LEM) [8]
- 2) Kernel learning based SPD matrix learning methods:
PLS-based covariance discriminative learning (CDL) [9], Riemannian sparse representation (RSR) [3] and Log-Euclidean kernels (LEK) [46]
- 3) Dimensionality reduction based SPD matrix learning methods:
Log-Euclidean metric learning (LEML) [30] and SPD manifold learning (SPDML-AIM and SPDML-Stein) [5] with AIM and Stein divergence

Note that the proposed SPDSL belongs to the last category of SPD discriminant learning methods. As this paper focuses on the problem of supervised SPD discriminant learning, we report the performance of the original discriminant learning methods, such as SPDML, rather than performance when further coupling them with other classifiers, as done in [5]. In addition, to study the discriminant learning power of our proposed framework, we replace its supervised learning scheme with that of SPDML but still perform optimization on the exploited solution space. The adaptations of the proposed SPDSL are denoted SPDSL-AIM*, SPDSL-Stein* and SPDSL-LEM*.



Fig. 2. Video frames from the YTC video dataset [47].

For RSR, the parameter β is densely sampled around the order of the mean distance, and the parameter λ is sampled in the range of $[0.0001, 0.001, 0.01, 0.1]$. For LEK, there are three implementations based on polynomial, exponential and radial basis kernels, which are, respectively, denoted $\text{LEK-}\kappa_{p_n}$, $\text{LEK-}\kappa_{e_n}$ and $\text{LEK-}\kappa_g$. For $\text{LEK-}\kappa_{p_n}$ and $\text{LEK-}\kappa_{e_n}$, we densely sample the parameter n from 1 to 50. The parameters β in $\text{LEK-}\kappa_g$ and λ in the three LEK versions are all tuned in the same way as RSR. For LEM, the parameter η is tuned in the range of $[0.1, 1, 10]$, and ζ is tuned from 0.1 to 0.5. For SPDML and our SPDSL method, the maximum iteration number of the optimization algorithm is set to 50, the parameter v_w is fixed as the minimum number of samples in one class, and the dimensionality of the lower-dimensional SPD manifold and v_b are tuned by cross-validation. The parameter β in our method is set to $\beta = \frac{1}{\sigma^2}$, where σ is equal to the mean distance of all pairs of training data.

A. Face Recognition

In the first experiment, we use the YouTube Celebrities (YTC) video face database [47] to perform video face recognition. The dataset is challenging and widely used in video face recognition research. It has 1,910 video clips of 47 subjects collected from YouTube. Most of the clips contain hundreds of frames, which include noise and are often low resolution, highly compressed, and low quality.

For the testing protocol, following [9], [10], [30], the dataset is randomly split into the gallery and the probe, which have 3 image sets and 6 image sets, respectively, for each subject. The process of random testing is repeated 10 times to evaluate the video face recognition.

In our experiment, each face image in a video is cropped into a 20×20 intensity image and is then histogram-equalized to eliminate lighting effects. Following [9], [30], we extract the set-based covariance matrix for each video sequence of frames in this dataset. To avoid matrix singularity, we add a small ridge $\delta \mathbf{I}$ to each covariance matrix Σ , where $\delta = 10^{-3} \times \text{trace}(\Sigma)$ and \mathbf{I} is the identity matrix. In the literature, the mean face in each video has been proved to benefit video face recognition. Therefore, we improve the set-based covariance matrix feature by concatenating it with the mean to yield a $(d+1)$ -dimensional SPD matrix as $\begin{bmatrix} \Sigma + \mu\mu^T & \mu \\ \mu^T & 1 \end{bmatrix}$, where $\mu \in \mathbb{R}^d$ and $\Sigma \in \text{Sym}_+^d$ represent the mean and the covariance

TABLE I

AVERAGE RANK-1 FACE RECOGNITION RATES (%) WITH THE STANDARD DEVIATION OF THE THREE CATEGORIES OF COMPETING METHODS, INCLUDING THE PROPOSED SPDSL, ON THE YTC DATABASE.

Category1	AIM	Stein	LEM			
Accuracy	62.85 ± 3.46	61.46 ± 3.52	63.91 ± 3.25			
Category2	CDL [9]	RSR [3]	LEK- κ_{pn} [46]	LEK- κ_{en} [46]	LEK- κ_g [46]	
Accuracy	72.67 ± 2.47	72.77 ± 2.69	61.85 ± 3.24	62.17 ± 3.52	56.30 ± 3.62	
Category3	LEML [30]	SPDML-AIM [5]	SPDML-Stein [5]			
Accuracy	70.53 ± 2.95	64.66 ± 2.92	61.57 ± 3.43			
The proposed	SPDSL-AIM*	SPDSL-Stein*	SPDSL-LEM*	SPDSL-AIM	SPDSL-Stein	SPDSL-LEM
Accuracy	64.27 ± 2.84	62.31 ± 3.48	69.32 ± 2.04	71.60 ± 2.45	71.03 ± 2.39	72.29 ± 1.58

matrix of one image set. Note that the dimensions of the target manifolds for the dimensionality reduction methods are all set to 40 for the YTC database.

As can be seen from Table I, the baseline method LEM outperforms the other two baselines, AIM and Stein, in most cases, which demonstrates that LEM is more effective than the other two Riemannian metrics in the evaluation. The results in Table I also show that most of the kernel learning (Category2) and dimensionality reduction (Category3) methods improve the accuracy of the baselines: AIM, Stein and LEM. This demonstrates that learning discriminative SPD features in these methods is beneficial to visual recognition tasks.

Compared with the state-of-the-art kernel learning based methods CDL and RSR, the dimensionality reduction based methods LEML and SPDML perform worse in the face recognition task. In contrast, the proposed SPDSL improves LEML and SPDML by approximately 2% and 7%, respectively, and achieves comparable performance with CDL and RSR. By comparison with SPDML, the performances of the adaption of our proposed SPD similarity learning framework SPDSL-AIM* and SPDSL-Stein* are close to those of SPDML-AIM and SPDML-Stein. These results indicate that the former solution can be approximated by the latter solution when the involved Riemannian metric is affine invariant. Nevertheless, after using the proposed similarity learning technique, both SPDSL-AIM and SPDSL-Stein can clearly outperform the SPDML method. In addition, our SPDSL method can address cases where the SPD manifold is equipped with the non-affine Riemannian metric LEM, and we can observe that SPDSL-LEM* and SPDSL-LEM achieve higher accuracies in most cases. The big improvement of the proposed SPDSL over the adapted SPDSL* stems from the proposed similarity learning technique, which can learn more robust representations over the original SPD data of the YTC database.

Additionally, we study the effectiveness of the proposed SPDSL when varying its key parameter v_b . As shown in Fig.3, we present the behavior of the sparse (non PD) kernel cases on the YTC database for different values of v_b in the interval [1, 8] and the values of 20 and 100 while fixing the parameter $v_w = 3$. When $k(\mathbf{W})$ achieves a full kernel matrix, the performance reaches 72.57%, which is close to the highest

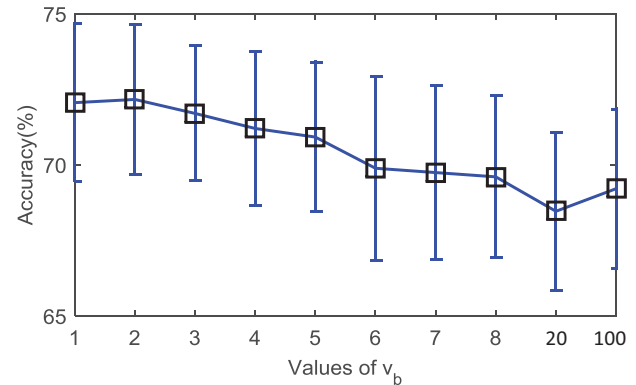


Fig. 3. Recognition accuracy of the proposed SPDSL-LEM on the YTC dataset for varying values of v_b (i.e., different sparse degrees of the involved kernel matrix $k(\mathbf{W})$).

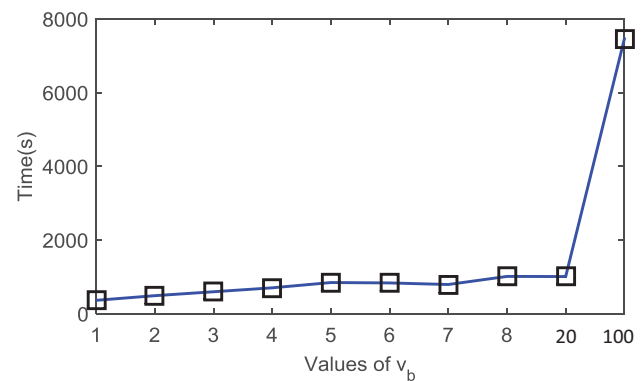


Fig. 4. Running time of the proposed SPDSL-LEM on the YTC dataset for varying values of v_b (i.e., different sparse degrees of the involved kernel matrix $k(\mathbf{W})$).

performance (72.29%) reached in the sparse kernel matrix cases (see Fig.3).

The efficiency of the proposed SPDSL technique is also studied. As shown in Fig.4, the running time is the average training time of each iteration of the optimization algorithm, which typically iterates 50 times. Specifically, we perform the test on the YTC dataset and employ an Intel(R) Core(TM) i5-2400 (3.10GHz) PC. As the value of v_b increases, the running

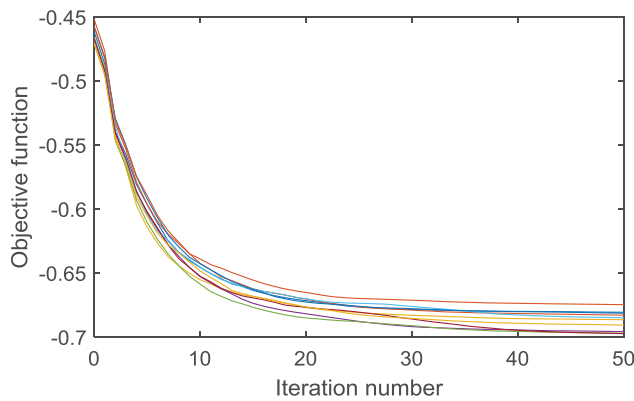


Fig. 5. Convergence behavior of the generalized RCG algorithm for the proposed SPDSL-LEM in 10 random testings of the YTC dataset with the parameter $v_b = 2$.

time increases substantially, especially when $k(\mathbf{W})$ is full, with a running time of approximately 13,975 seconds (i.e., approximately 30 times that of the case where $v_b = 2$ at each iteration, and extremely expensive when the algorithm iterates 50 times) on YTC. Hence, when huge datasets are involved, the sparse kernel case scales much better than the full (PD) kernel case with very slight gain/loss of accuracy.

We also investigate the convergence behavior of the exploited RCG algorithm for our SPDSL approach. As seen from the results in Fig.5, the optimization algorithm exploited on the PSD manifold converges to a favorable solution after several tens of iterations.

B. Material Categorization

For the task of material categorization, we conduct experiments on the UIUC material dataset [48]. This dataset includes 18 subcategories of materials from four general categories: *bark*, *fabric*, *construction materials*, and *outer coat of animals*. Each subcategory contains 12 images taken at different scales. Several samples from this database are shown in Fig.6.

Region covariance matrices (RCMs) [1] and SIFT features [49] have been shown to be robust and discriminative for material categorization [48]. As in [5], we extract RCMs of size 128×128 using 128-dimensional SIFT features from grayscale images. Specifically, we resize each image to 400×400 and compute the dense SIFT descriptors on a grid with 4-pixel spacing (each patch size is 16×16 , the number of angles is 8, and the number of bins is 4). One 128-dimensional SIFT feature is thus yielded in each grid point. For the dimensionality reduction methods, the dimensions of the target manifolds are all set to 40.

Following [5], we randomly select half of the images from each subcategory of the UIUC dataset as training data, and the



Fig. 6. Samples from the UIUC material dataset [48].

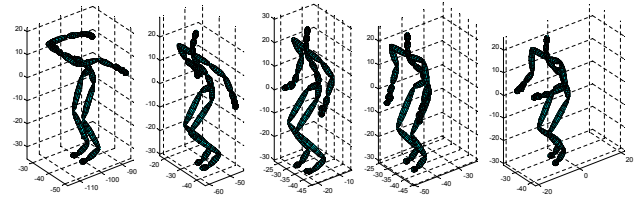


Fig. 7. Hopping action from the HDM05 Motion Capture database [50].

remaining images are used as the testing data. The evaluation process is conducted 10 times in our experiment.

In Table I, for the competing methods, we report the average accuracies and the standard deviations of 10 random testings on the UIUC dataset. As concluded in the last evaluation, the proposed dimensionality reduction technique SPDSL improves the most-related method SPDML by 2%-4% and achieves comparable performance to the state-of-the-art methods. Compared to the last evaluation on the YTC database, the gains of SPDSL over SPDSL* are small, possibly because the UIUC dataset does contain large SPD data for each class, which reduces the discriminant power of the proposed similarity learning technique.

C. Action Recognition

To address the problem of human action recognition, we make use of the HDM05 motion capture database [50]. As shown in Fig.7, the dataset contains 2,337 sequences of 130 motion classes, e.g., ‘clap above head’, ‘lie down floor’, ‘rotate arms’ and ‘throw basket ball’, in 10 to 50 realizations executed by various actors.

The 3D locations of 31 joints of the subjects are provided over time, acquired at 120 frames per second. Following the previous works [6], [5], we represent an action of a K -joints skeleton observed over m frames by its joint covariance descriptor. This descriptor is an SPD matrix of size $3K \times 3K$, which is computed using the second-order statistics of 93-dimensional vectors concatenating the 3D coordinates of the 31 joints in each frame.

Similar to the evaluation protocol for the UIUC dataset, we conduct random evaluations 10 times, in which half of the sequences (approximately 1,100 sequences) are randomly selected for training data, and the rest are used for testing. On the HDM05 database, [5] only used 14 motion classes for evaluation while we consider 130 action classes. Thus,

TABLE II

AVERAGE RECOGNITION ACCURACIES (%) AND STANDARD DEVIATIONS OF THE THREE CATEGORIES OF COMPETING METHODS, INCLUDING THE PROPOSED SPDSL, ON THE UIUC DATABASE.

Category1	AIM	Stein	LEM			
Accuracy	46.30 \pm 2.90	42.87 \pm 2.27	46.30 \pm 2.86			
Category2	CDL [9]	RSR [3]	LEK- κ_{p_n} [46]	LEK- κ_{e_n} [46]	LEK- κ_g [46]	
Accuracy	54.91 \pm 4.72	52.41 \pm 4.03	48.89 \pm 3.29	49.54 \pm 3.67	49.63 \pm 3.03	
Category3	LEML [30]	SPDML-AIM [5]	SPDML-Stein [5]			
Accuracy	52.53 \pm 2.13	48.09 \pm 1.82	49.17 \pm 2.37			
The proposed	SPDSL-AIM*	SPDSL-Stein*	SPDSL-LEM*	SPDSL-AIM	SPDSL-Stein	SPDSL-LEM
Accuracy	50.00 \pm 3.60	49.35 \pm 2.47	50.28 \pm 3.78	52.31 \pm 3.55	51.57 \pm 4.16	52.13 \pm 3.49

TABLE III

AVERAGE RECOGNITION ACCURACIES (%) AND STANDARD DEVIATIONS OF THE THREE CATEGORIES OF COMPETING METHODS, INCLUDING THE PROPOSED SPDSL, ON THE HDM05 DATABASE.

Category1	AIM	Stein	LEM			
Accuracy	42.70 \pm 1.74	42.13 \pm 2.63	43.98 \pm 2.13			
Category2	CDL [9]	RSR [3]	LEK- κ_{p_n} [46]	LEK- κ_{e_n} [46]	LEK- κ_g [46]	
Accuracy	41.74 \pm 1.92	41.12 \pm 2.53	47.22 \pm 1.62	46.87 \pm 1.72	48.72 \pm 3.00	
Category3	LEML [30]	SPDML-AIM [5]	SPDML-Stein [5]			
Accuracy	46.87 \pm 2.19	47.25 \pm 2.78	46.21 \pm 2.65			
The proposed	SPDSL-AIM*	SPDSL-Stein*	SPDSL-LEM*	SPDSL-AIM	SPDSL-Stein	SPDSL-LEM
Accuracy	47.93 \pm 2.62	46.35 \pm 2.45	48.88 \pm 3.18	48.09 \pm 2.49	49.02 \pm 2.93	49.13 \pm 2.74

our reported recognition rates are slightly lower than those published in [5].

Table III summarizes the performances of the algorithms on the HDM05 dataset. In the evaluation, the dimensions of resulting manifolds achieved by the dimensionality reduction methods are all set to 30. In contrast to the results in the last two evaluations, CDL and RSR behave worse than the other methods because the testing and training data of the HDM05 database are more diverse. In this case, the kernel learning methods tend to overfit the training data and perform worse on the distinct testing data. The proposed SPDSL again improves the existing dimensionality reduction methods LEML and SPDML by 1%-3% and achieves state-of-the-art performance on the HDM05 database.

D. Discussion

In contrast to existing kernel learning based SPD discriminant analysis methods, such as CDL and RSR, our SPDSL is proposed for dimensionality reduction on SPD manifolds. In theory, our method overcomes the general drawbacks of these kernel learning methods, which are limited by the requirement of Mercer kernels and the high complexity that scales with the square of the training data size.

While our SPDSL and the existing SPDML and LEML are all designed for dimensionality reduction on SPD manifolds, there are some differences between them as follows.

First, compared with the related manifold learning method SPDML, our SPDSL framework proposes a more general

solution and a more favorable objective function. This point is validated by the three evaluations. As shown in Table I, Table II and Table III, there are two key conclusions from the three visual recognition tasks:

a) With respect to the proposed new solution, the main benefits result from enlarging the search domain and enabling the use of non-affine-invariant metrics (e.g., LEM). While SPDSL* for the affine-invariant metrics AIM and Stein slightly improves SPDML (this may depend on the data), the gains of SPDSL*-LEM over the AIM and Stein cases are relatively obvious, i.e., 1.65%, 2.15%, and 6.21% on average for the three datasets.

b) The proposed objective function (working for similarity regression) is quite different from that (working for graph embedding) used in [5]. While it is difficult to theoretically prove the gains, we have empirically studied its superiority in the above evaluations. When comparing SPDSL with SPDSL*, the improvements are 2.13%, 1.03%, and 6.34% on average for the three evaluated databases.

Second, in contrast to LEML, which focuses on metric learning, our SPDSL learns discriminative similarities on SPD manifolds. Moreover, while LEML performs metric learning on the tangent space of SPD manifolds, the proposed SPDSL learns similarity directly on the SPD manifolds. Intuitively, the proposed SPDSL learning scheme more faithfully respects the Riemannian geometry of the data space and therefore is able to learn more appropriate SPD features for visual classification tasks. The evaluations on the three used databases have demonstrated some improvements of the proposed SPDSL over LEML.

V. CONCLUSIONS

We have proposed a geometry-aware SPD similarity learning (SPDSL) framework for more robust visual classification tasks. Under this framework, by exploiting the Riemannian geometry of PSD manifolds, we enable direct learning of the manifold-manifold transformation matrix. To achieve discriminant learning on the SPD features, this work devises a new SPDSL technique for SPD manifolds. With the objective of the proposed SPDSL, we derive an optimization algorithm on PSD manifolds to pursue the transformation matrix. Extensive evaluations demonstrate both the effectiveness and the efficiency of our SPDSL on three challenging datasets.

For future work, research on the relationship between the selected Riemannian metrics of PSD manifolds and SPD manifolds would be interesting for the problem of supervised SPD similarity learning. Furthermore, if the designed discriminant function on SPD features is neglected, learning the transformation on SPD features for object sets is equal to learning the projection on single object features. Thus, we can follow [51] to extend this work to learn hierarchical representations on object features by leveraging the current powerful deep learning techniques.

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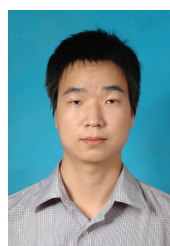
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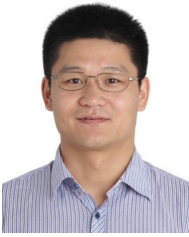
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