

# Reflection seismic 1 script

## **Educational Material**

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# Overview

## Fundamentals

Introduction

Seismic waves: Propagation Velocity and Amplitudes

Seismogram

## Measurement systems

Sources, receivers, Acquisition strategies

## Data processing

“Pre-processing”

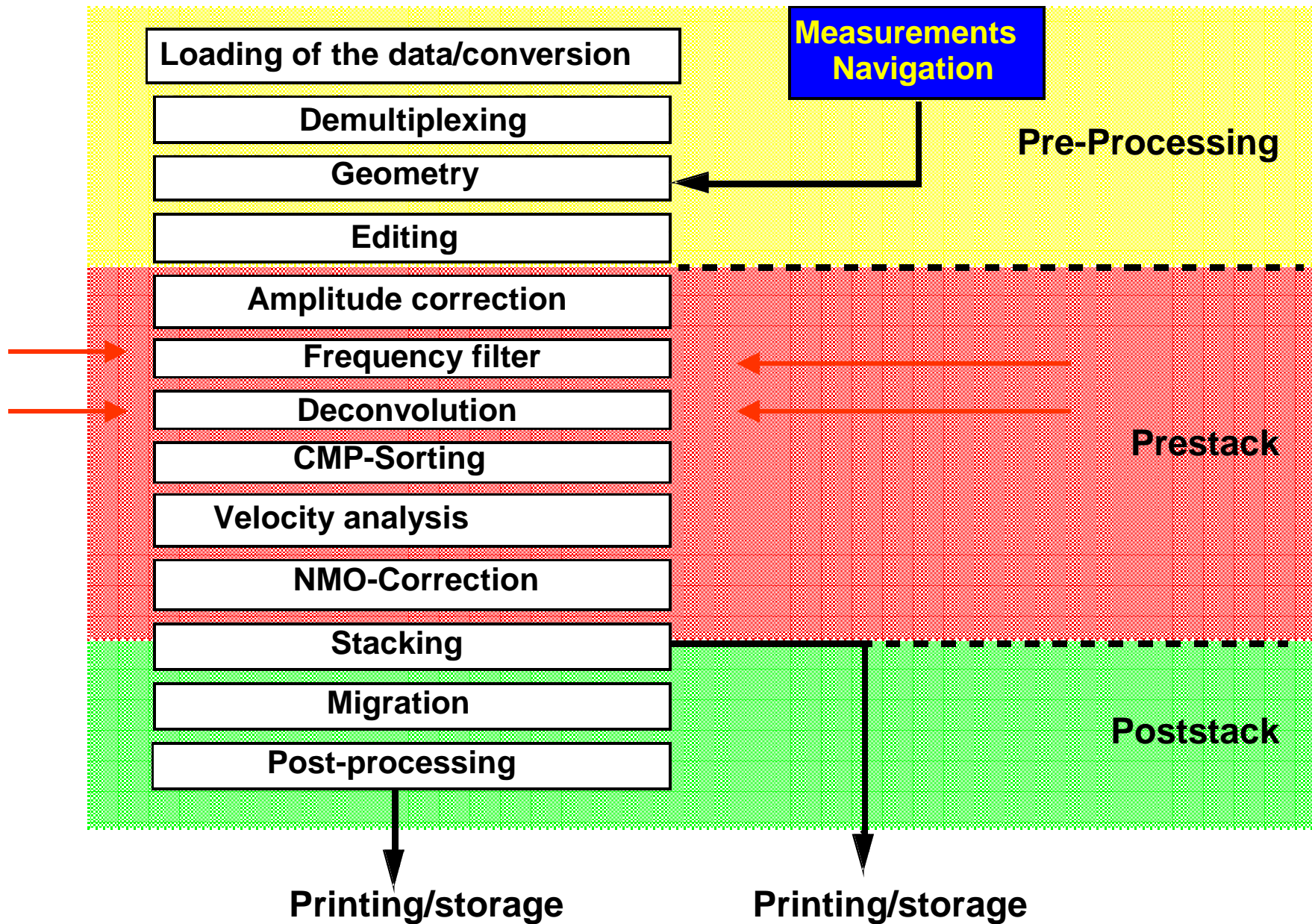
→ Filter und Deconvolution ←

Velocity analysis and Stacking

Migration

Interpretation

# Basic scheme of the seismic data processing



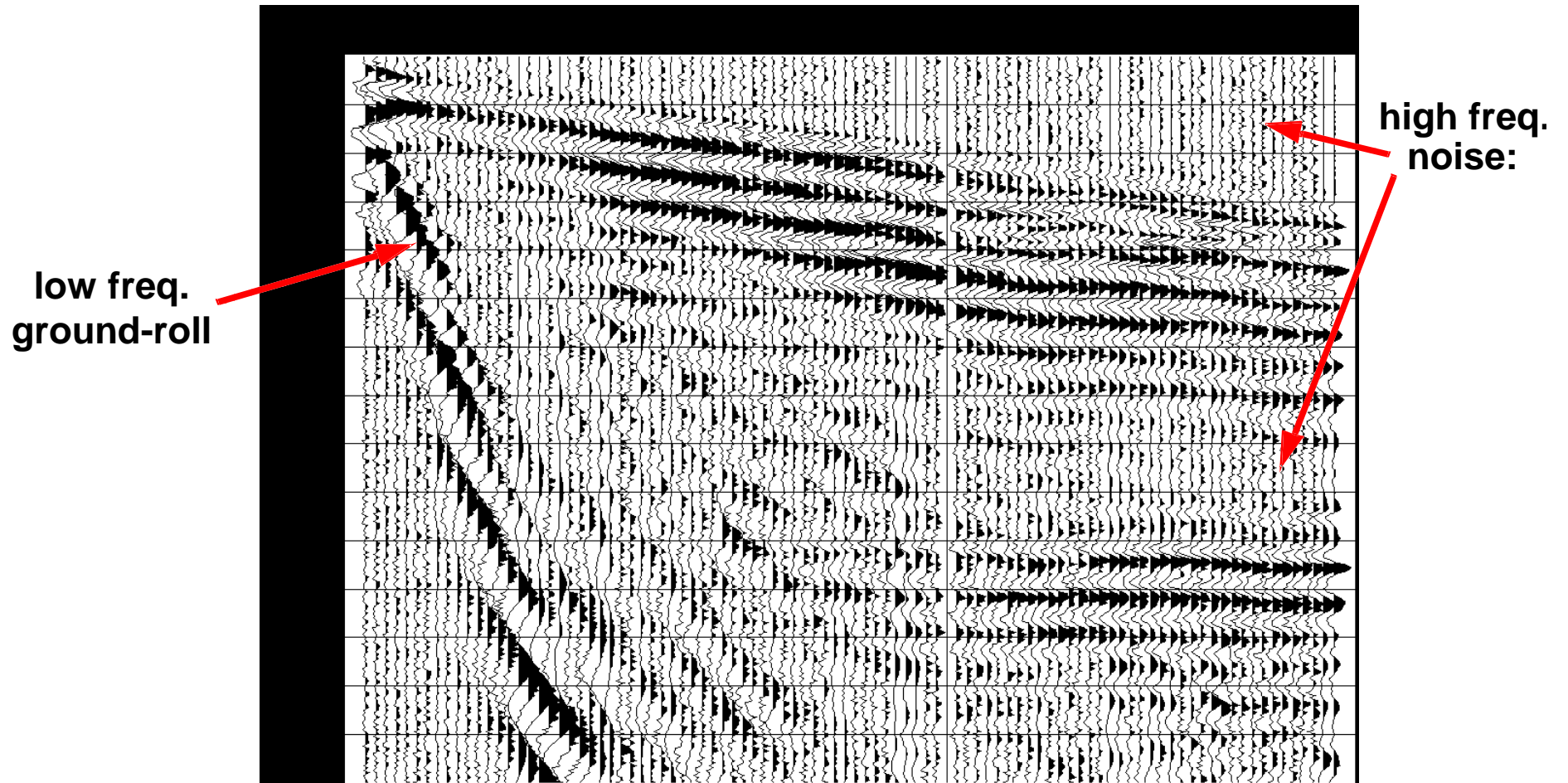
# Frequency analysis

- Analysis of the frequency content of the data
- Difference between interface waves, Noise and Reflections
- In what frequency range are the reflections present ?

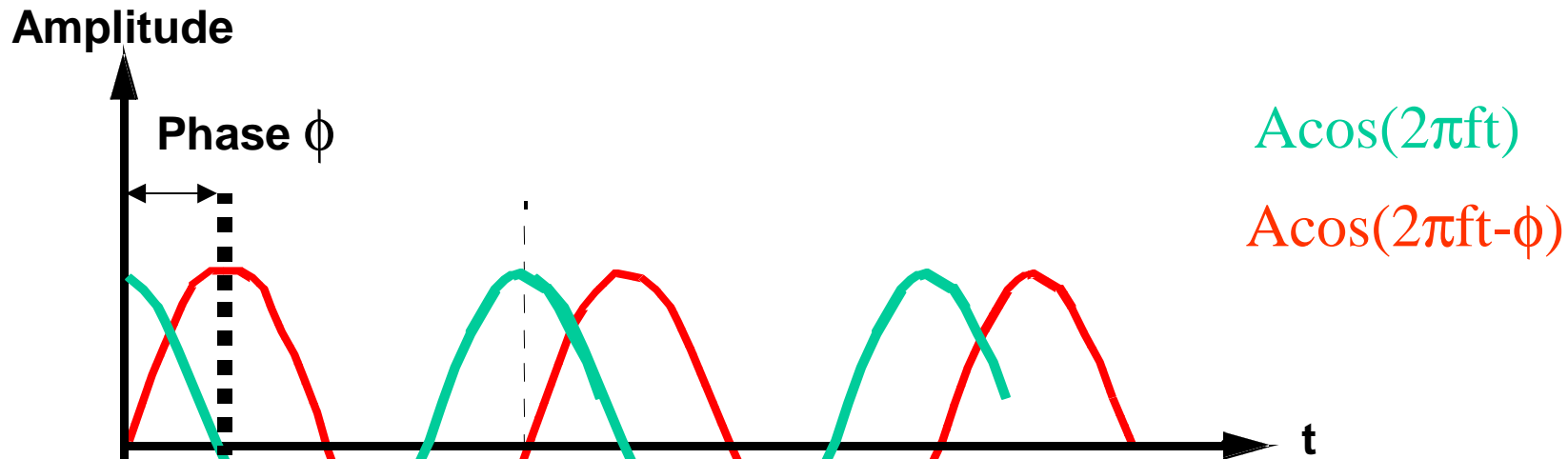
# Outline

- Periodic and transient waveforms
- Fourier transformation  
time domain  $\leftrightarrow$  frequency domain
- Frequency filters
- Tapering
- Field examples

# Frequency content of a shot



# Waves



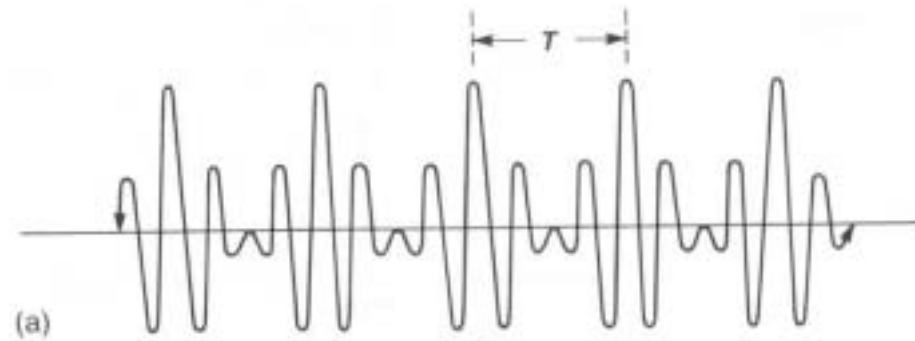
$$\text{Period } \tau = \frac{1}{f} = \frac{2\pi}{\omega}$$

$$\text{Wavenumber } k = \frac{2\pi}{\lambda}$$

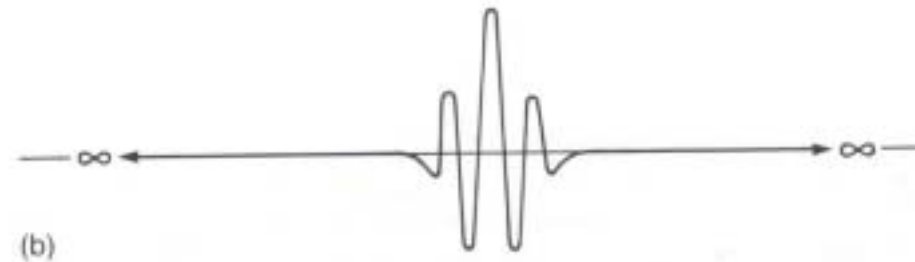
$$\text{Velocity } v = f \cdot \lambda$$

# Periodic and transient waveforms

Periodic waveform



Transient waveform





# Periodic waveforms

- Any periodic waveform, may be decomposed into a series of sine (or cosine) waves whose frequencies are integer multiples of the basic repetition frequency
- It is necessary to define not only the frequency of each component, but also its amplitude and phase

# Fourier transformation

Fourier Transformation:

$$G(f) = \int_{-\infty}^{\infty} g(t) e^{-i2\pi ft} dt$$

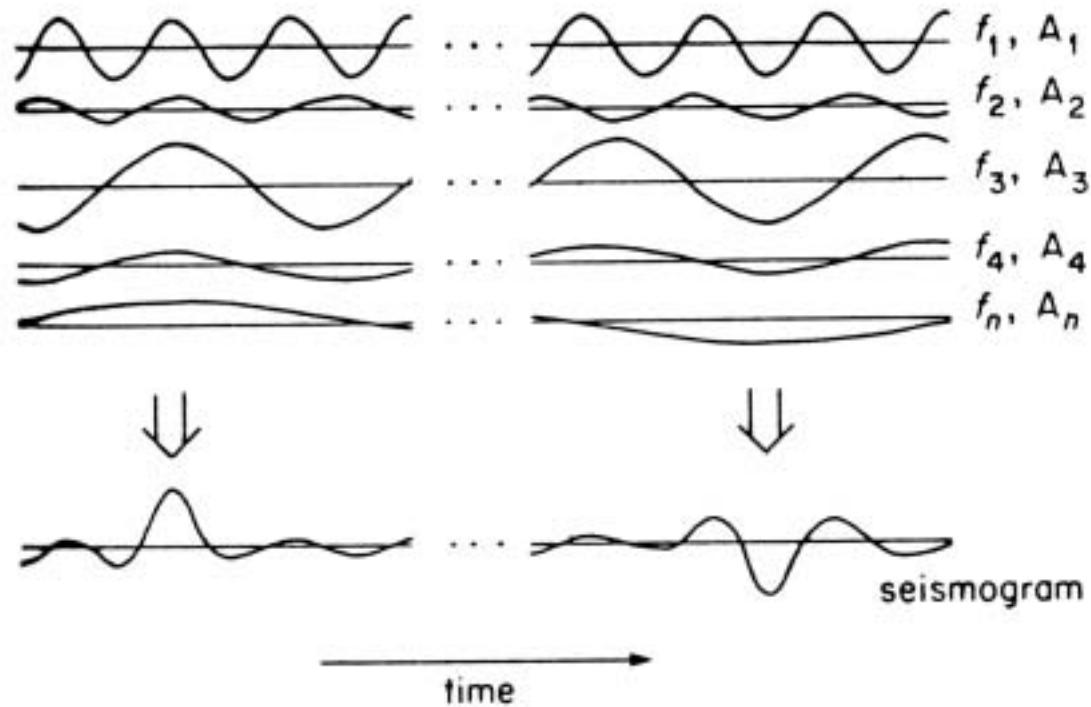
$$G(f) = \int_{-\infty}^{\infty} g(t) \cos(2\pi ft) dt - i \int_{-\infty}^{\infty} g(t) \sin(2\pi ft) dt$$

Inverse Fourier Transformation:

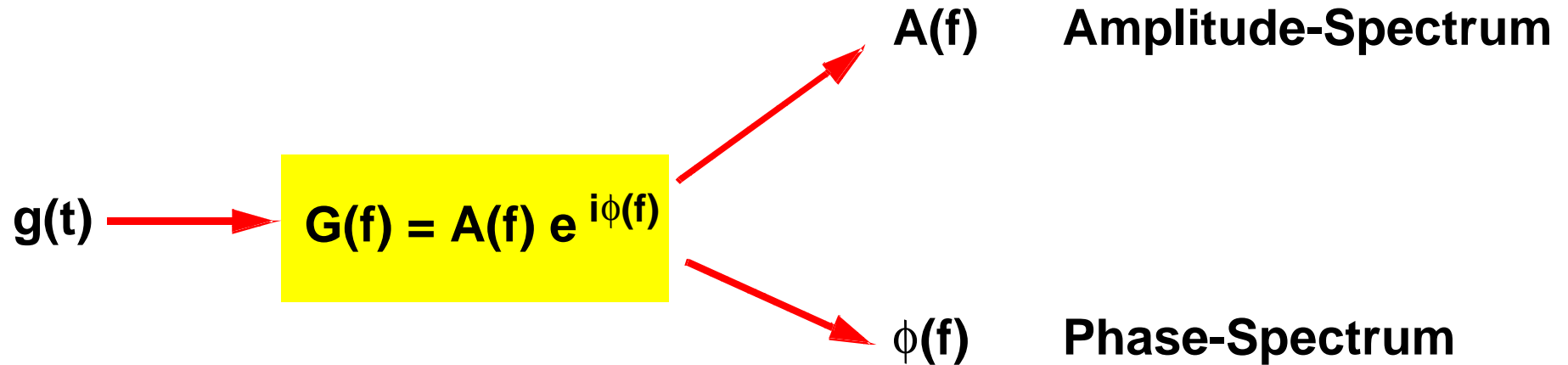
$$g(t) = \int_{-\infty}^{\infty} G(f) e^{i2\pi ft} df$$

$$g(t) = \int_{-\infty}^{\infty} G(f) \cos(2\pi ft) df + i \int_{-\infty}^{\infty} G(f) \sin(2\pi ft) df$$

# Summation of different frequencies

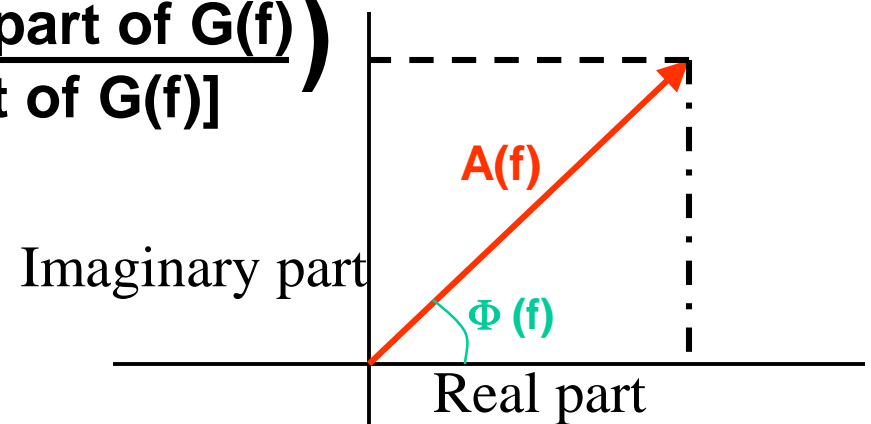


# Fourier transformation



where  $A(f) = \{[\text{Real part of } G(f)]^2 + [\text{Imaginary part of } G(f)]^2\}^{1/2}$

$$\Phi(f) = \tan^{-1} \left( \frac{\text{imaginary part of } G(f)}{\text{real part of } G(f)} \right)$$

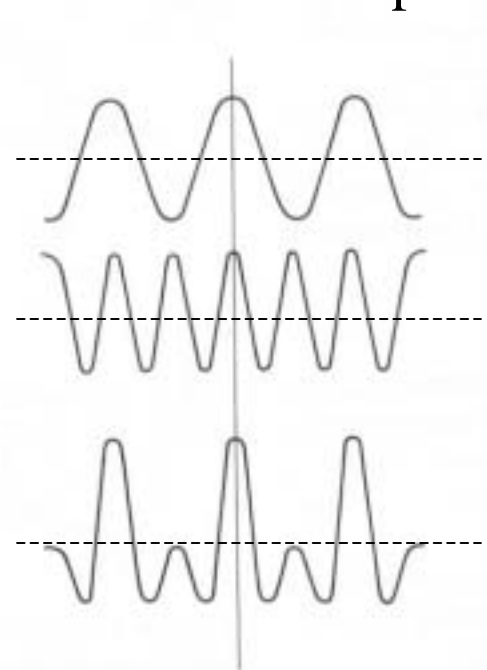


- frequency
- amplitude
- phase

$f_1$

$f_2$

Sum:

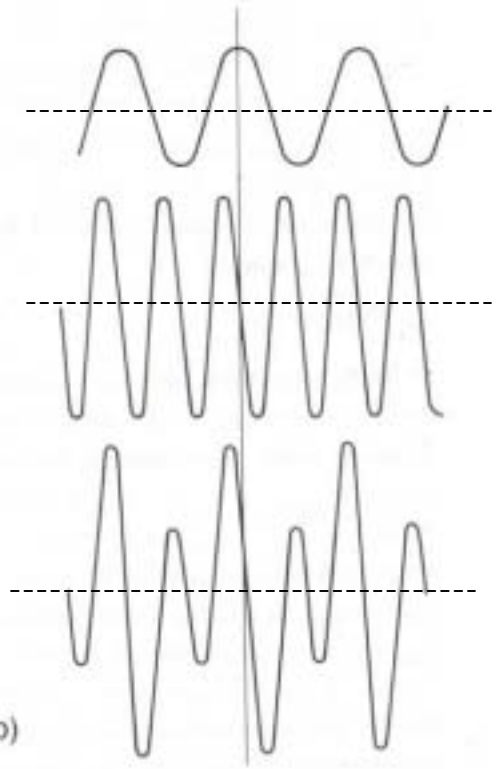


(a)

$f_1$

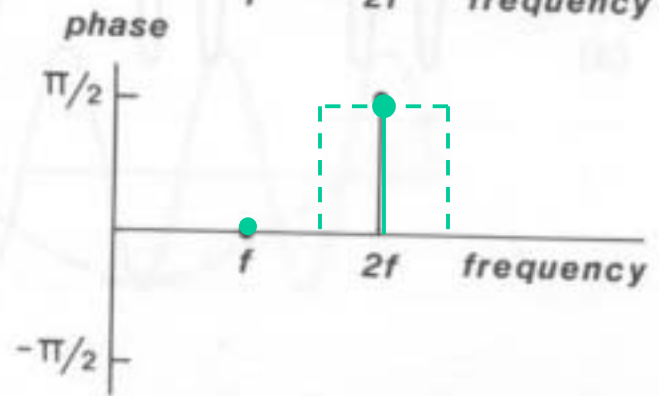
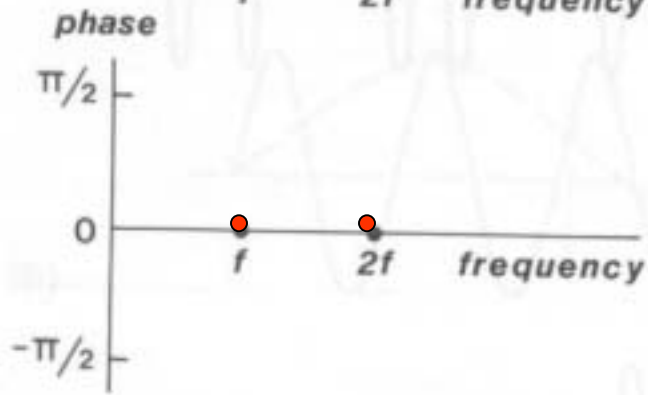
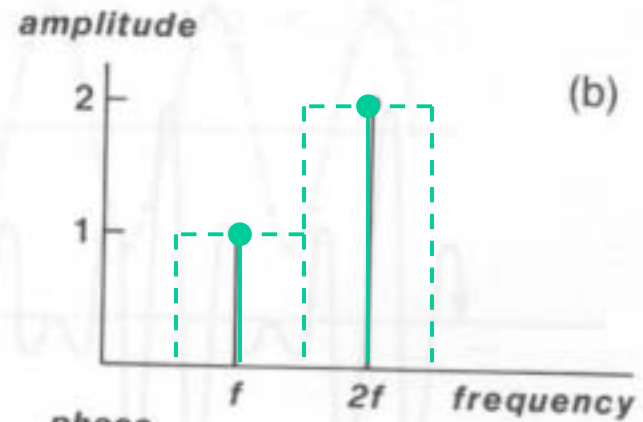
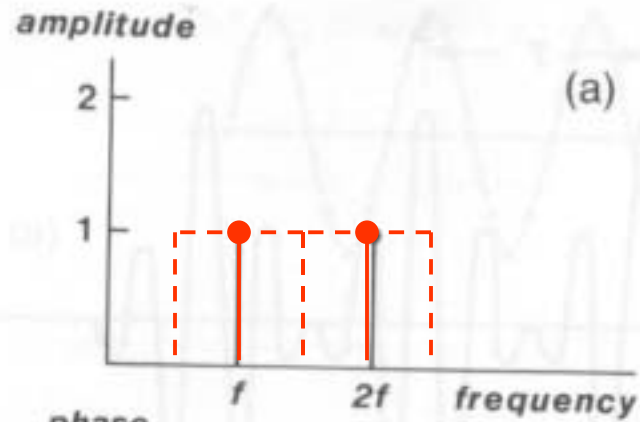
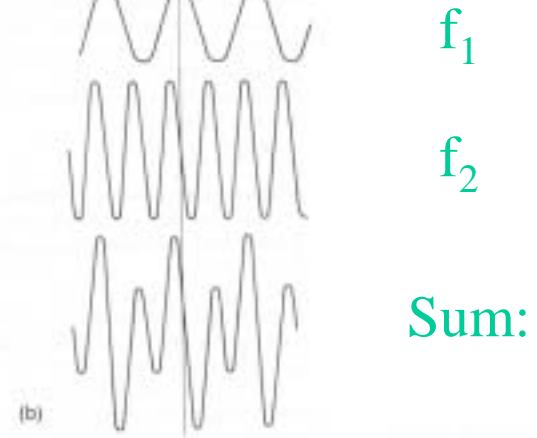
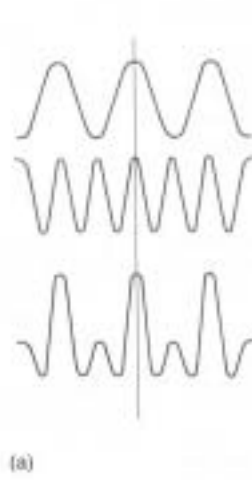
$f_2$

Sum:

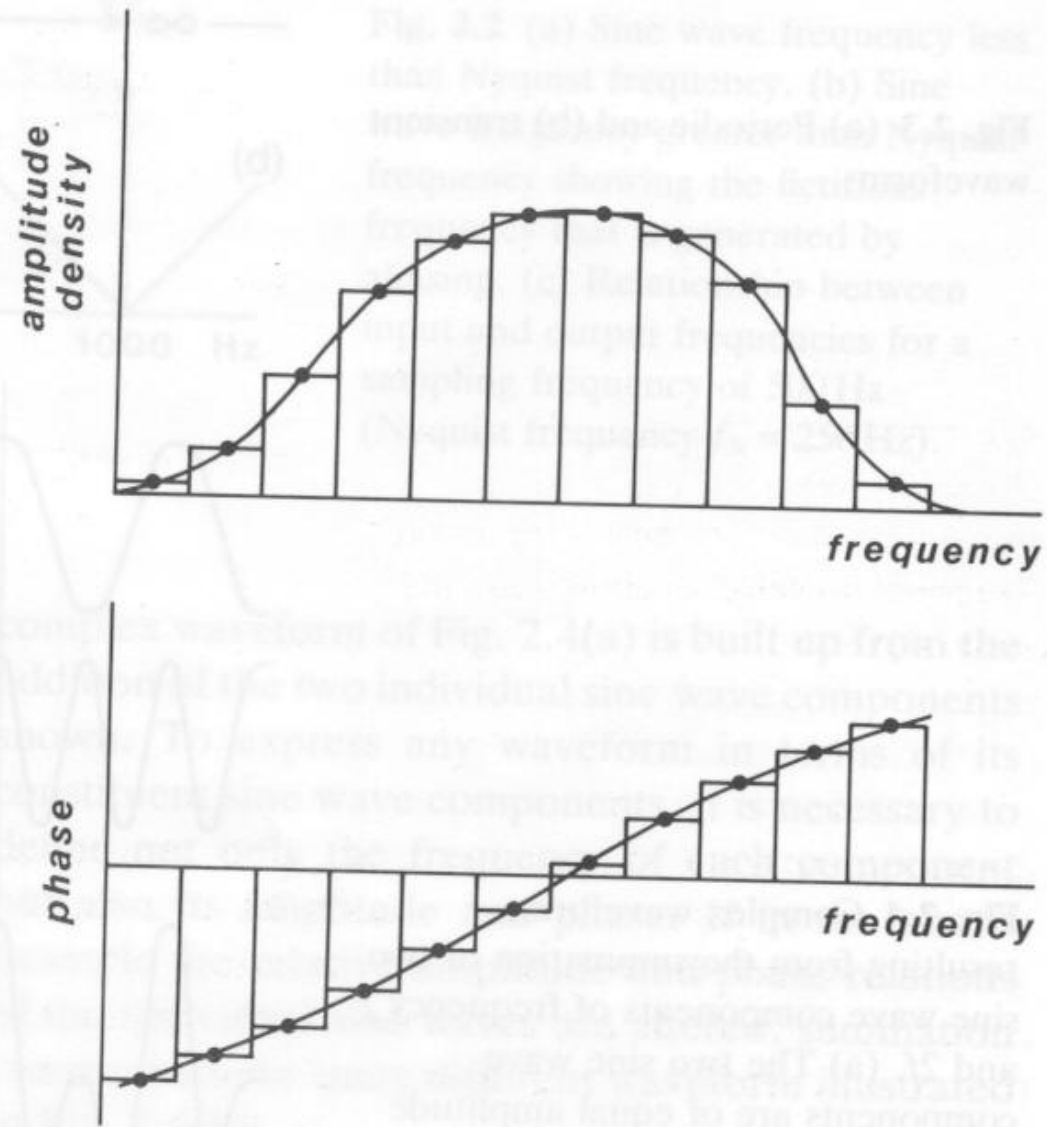


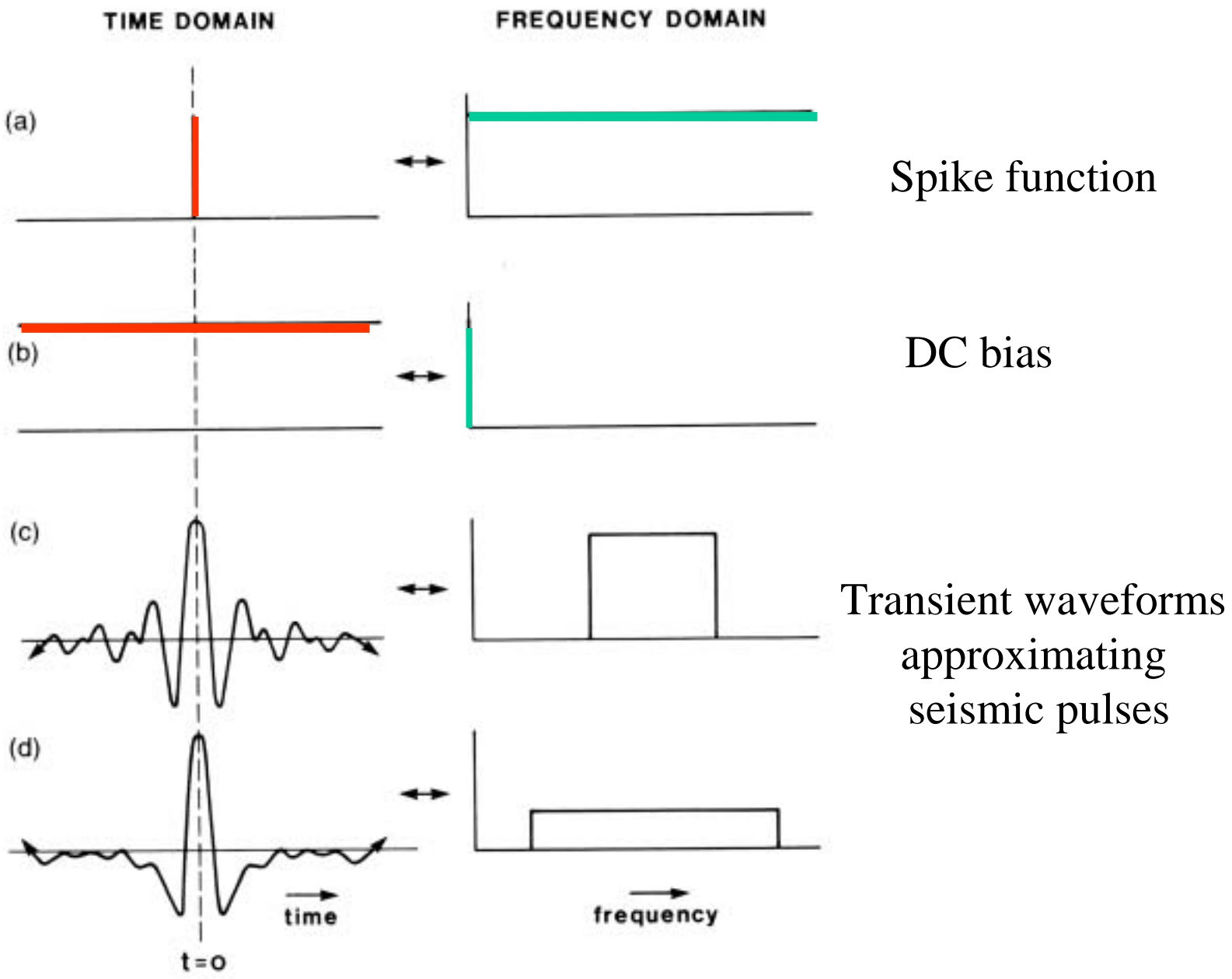
(b)

$f_1$   
 $f_2$   
Sum:



# Digital representation of continuous amplitude and phase spectrum associated with a transient waveform



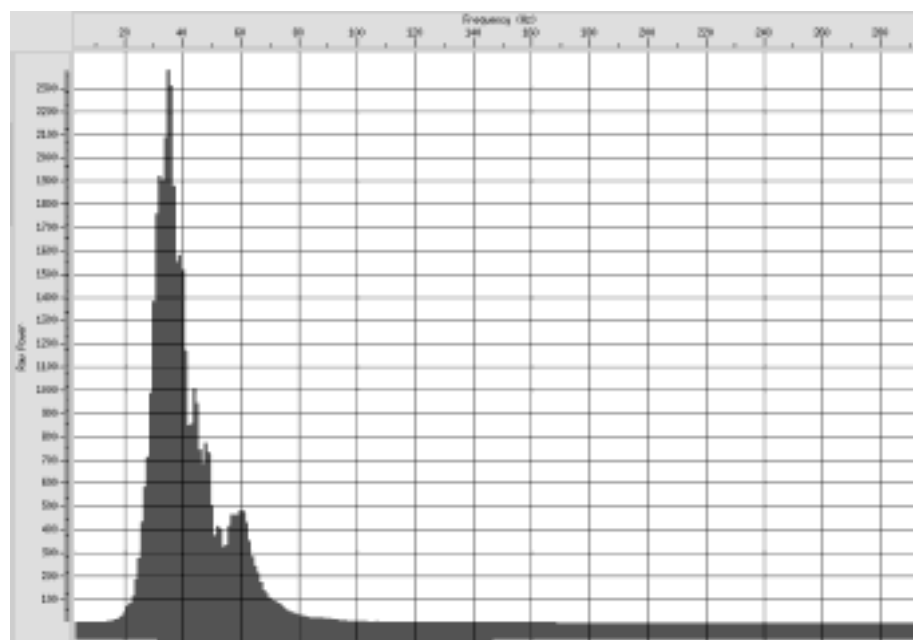
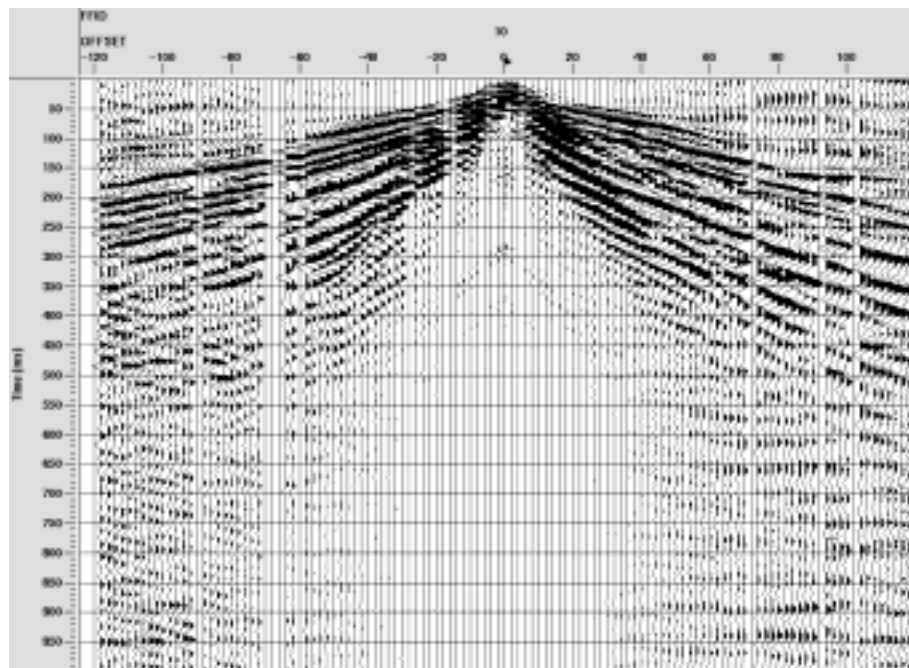


Spike function

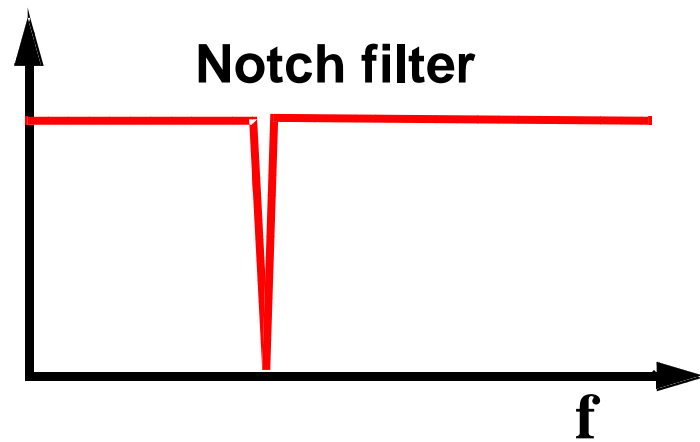
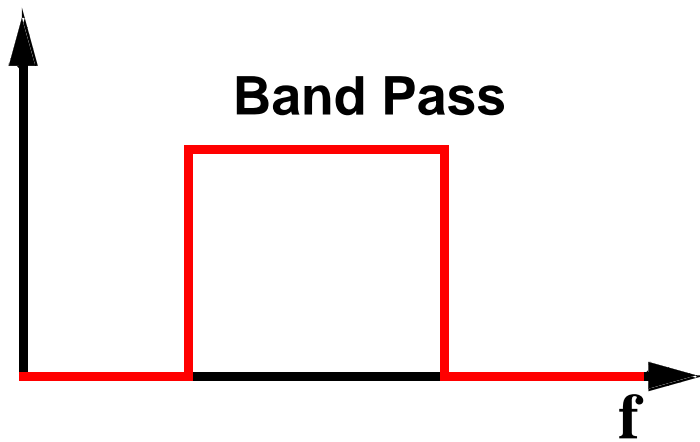
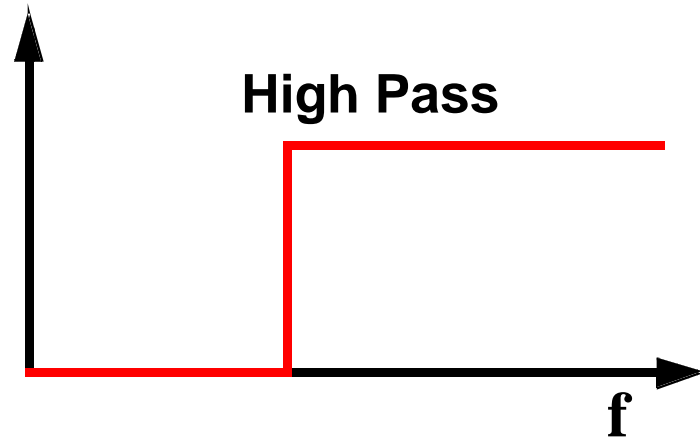
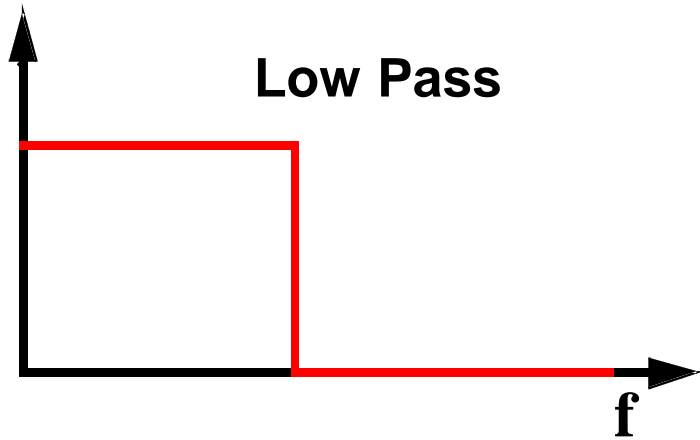
DC bias

Transient waveforms approximating seismic pulses





# Frequency filter

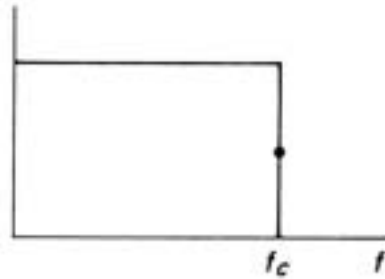


# Tapering

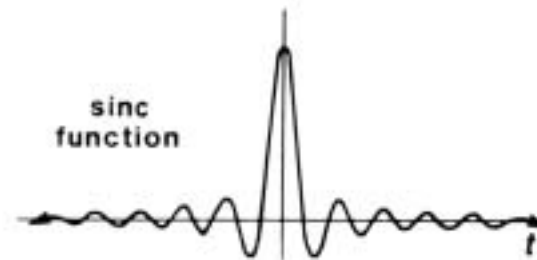
FREQUENCY DOMAIN

TIME DOMAIN

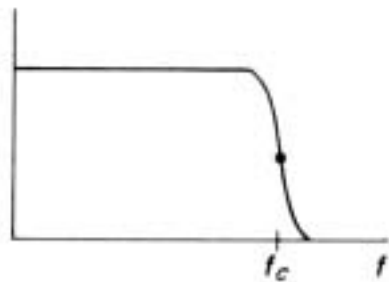
(a)



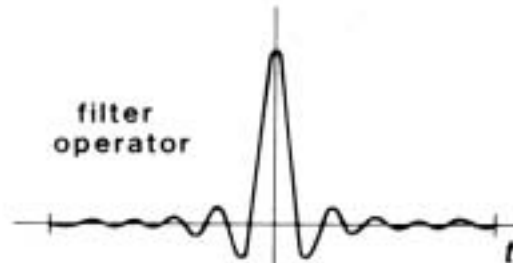
(b)



(c)



(d)

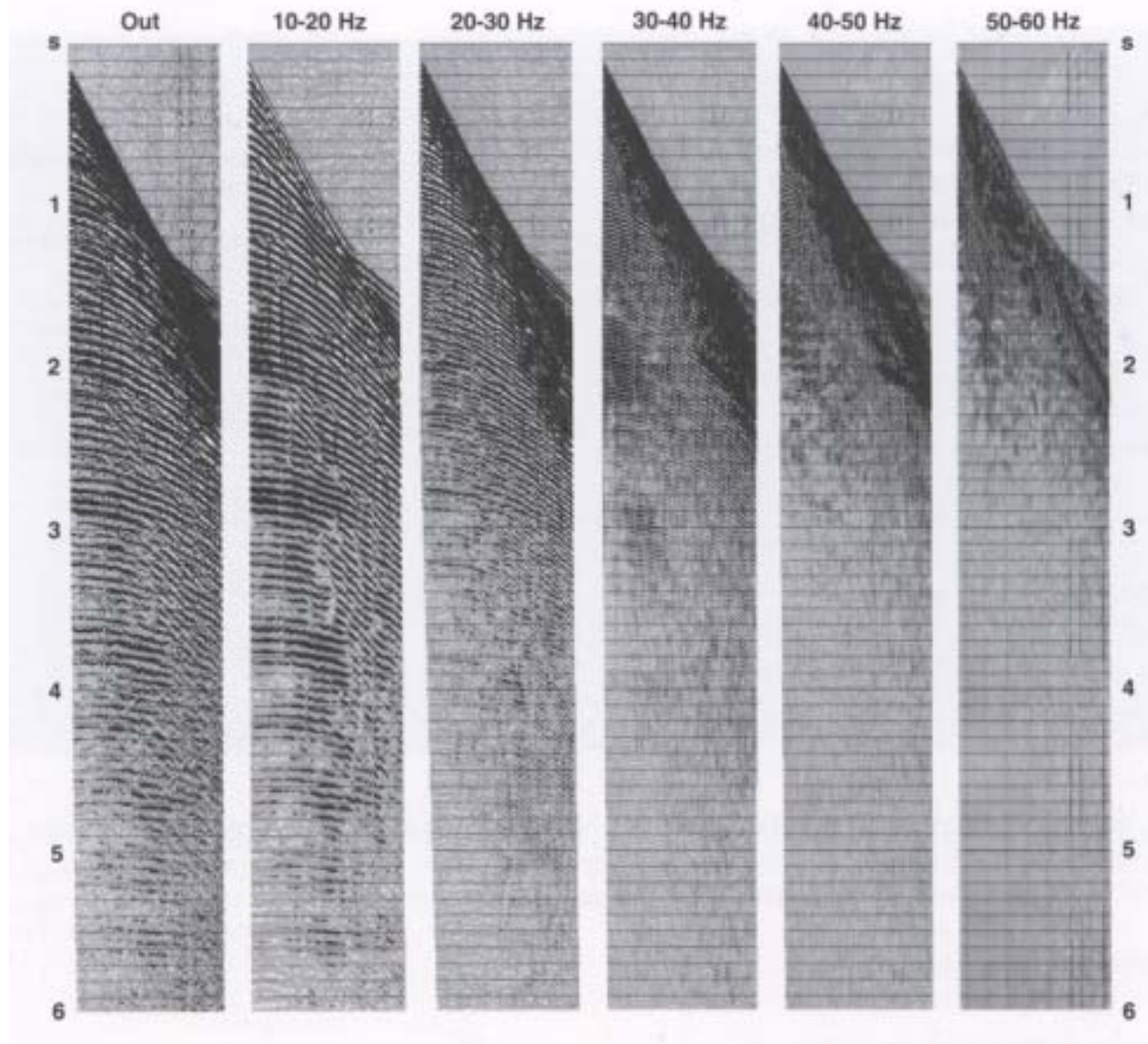


# Tapering of filters

- Butterworth
- Hanning
- Ormsby

Amplitude and phase characteristics.

# Band-pass filtered raw field records



Corrected for geometric spreading: frequency absorption remains

