

# Reflection seismic 1 script

## **Educational Material**

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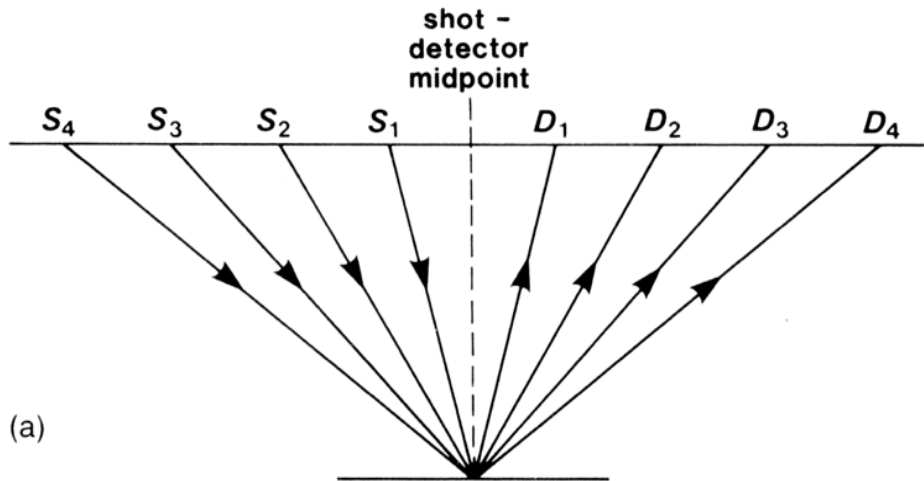
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# Velocity analysis

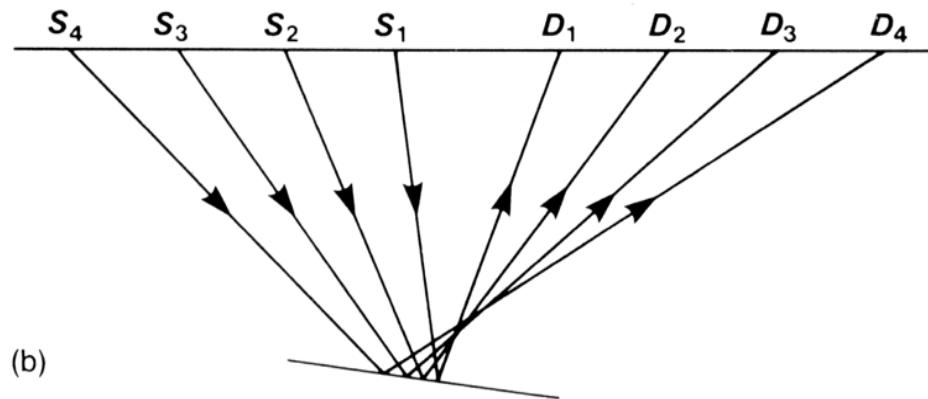
- Common midpoint measurement (CMP – CDP)
- Velocity analysis
- Normal move-out (NMO) correction
- Artefacts that can occur: Stretching
- Stacking

# Difference between CMP und CDP



horizontal Reflector

**CMP = CDP**



Dipping Reflector

**CMP  $\neq$  CDP**

CMP = common mid point  
CDP = common depth point

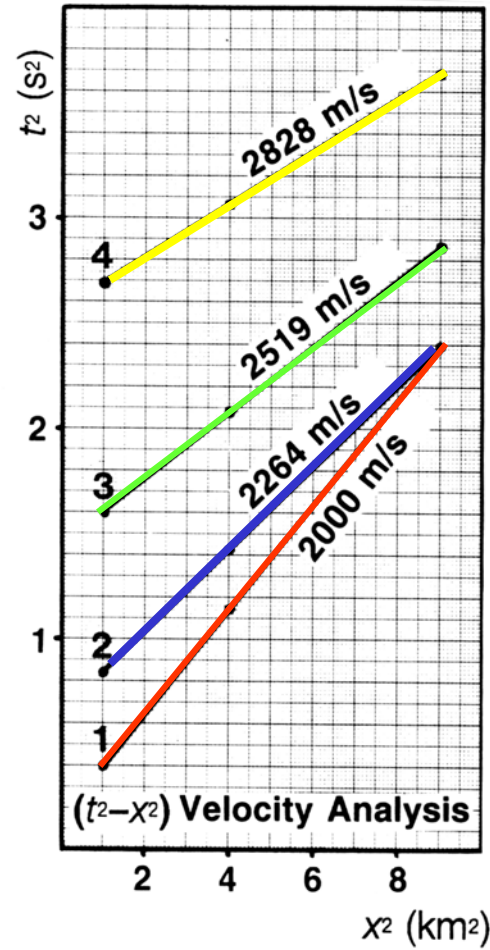
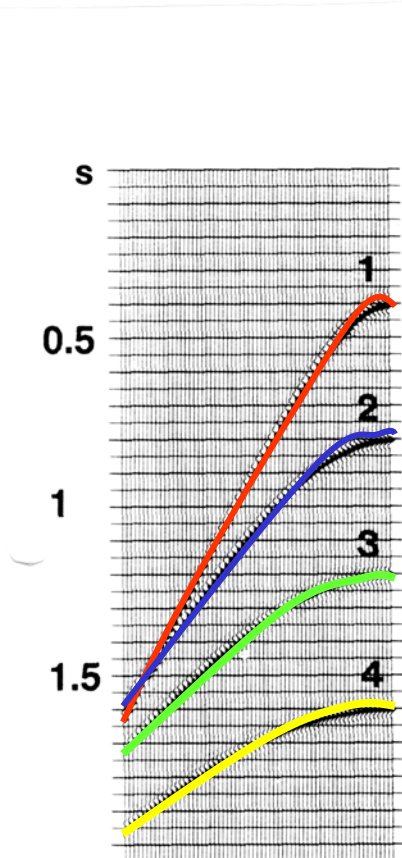
# methods of velocity-analysis

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- **$x^2-t^2$  - analysis**
- **Methods using NMO correction:**
  - **CVP - constant velocity panels**
  - **CVS - constant velocity stacks**
  - **velocity spectral analysis  
(semblance analysis)**

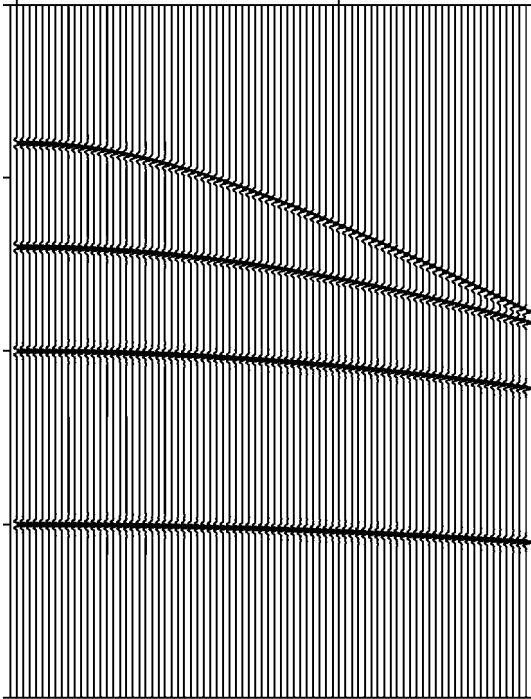


# $x^2-t^2$ - analysis



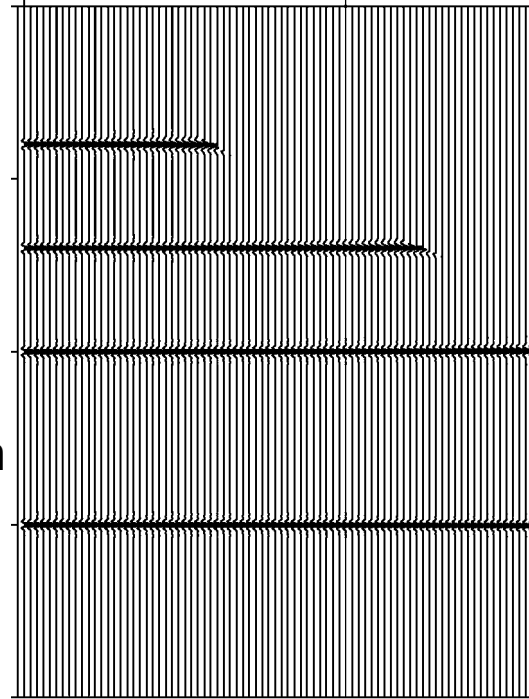
$$t^2 = t_0^2 + \frac{x^2}{v_{stack}^2}$$

# Aim of Velocity analysis



Reflection hyperbola

→  
NMO-  
Correction



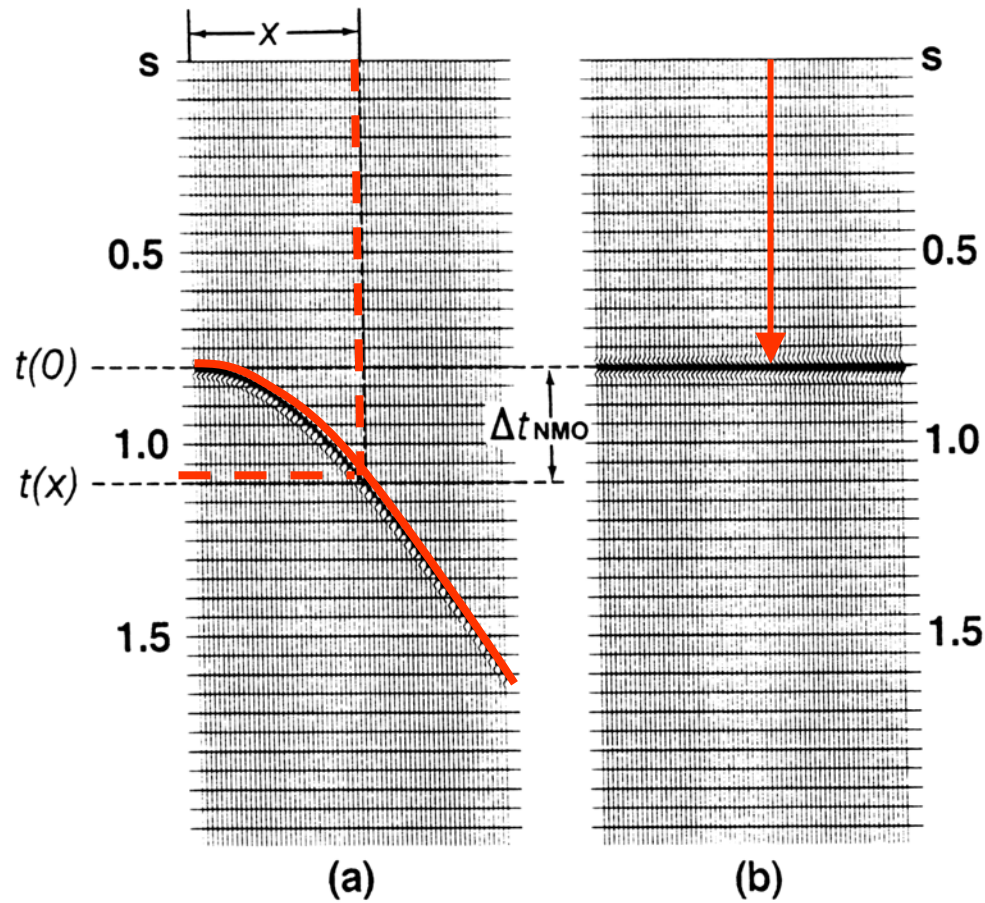
horizontal alignment

→



Stacking

(NMO = Normal Moveout)



$$t^2 = t_0^2 + \frac{x^2}{v_{stack}^2}$$

$$= t_0^2 + \Delta t_{NMO}^2$$

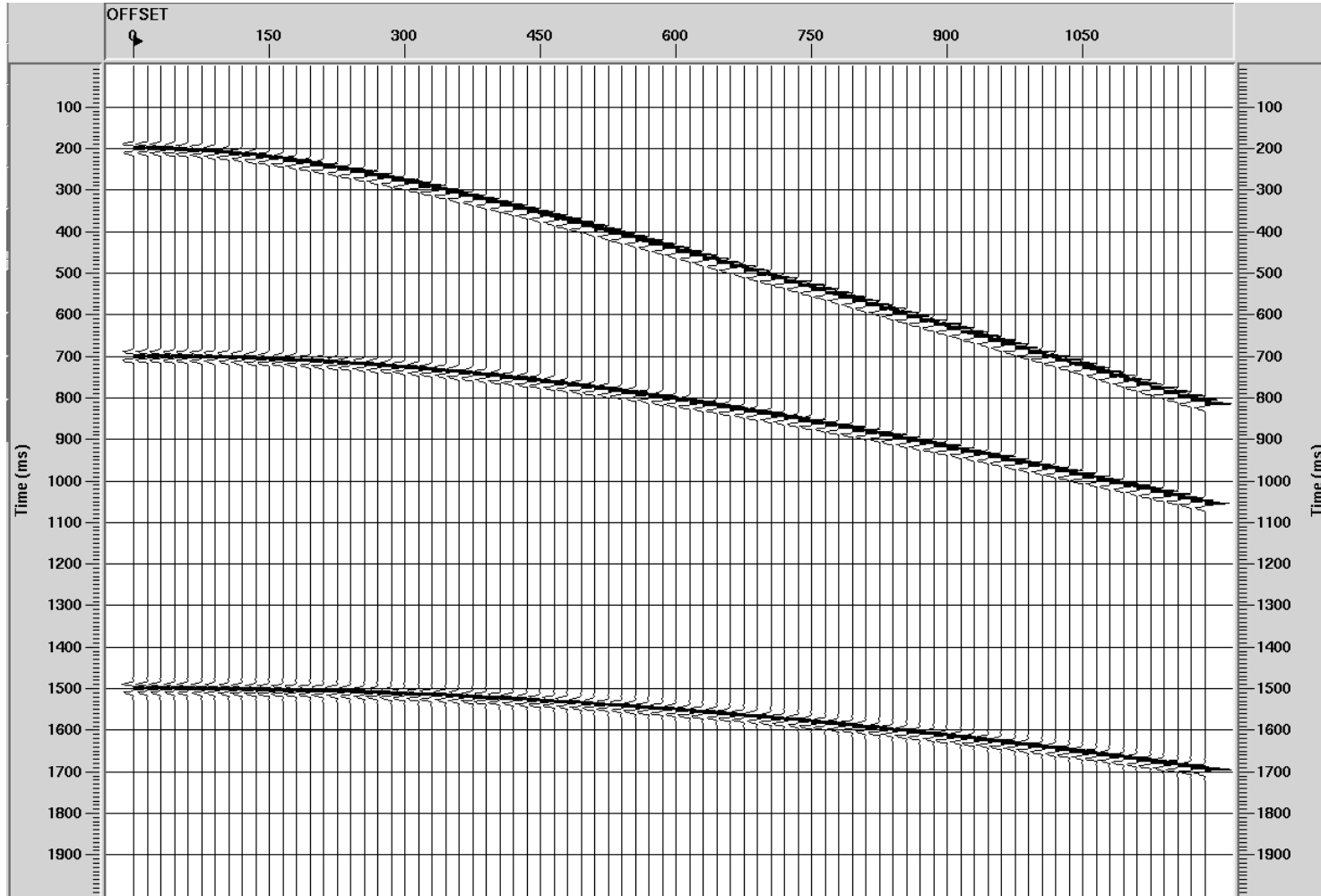
$\Delta t_{NMO}$  = Moveout

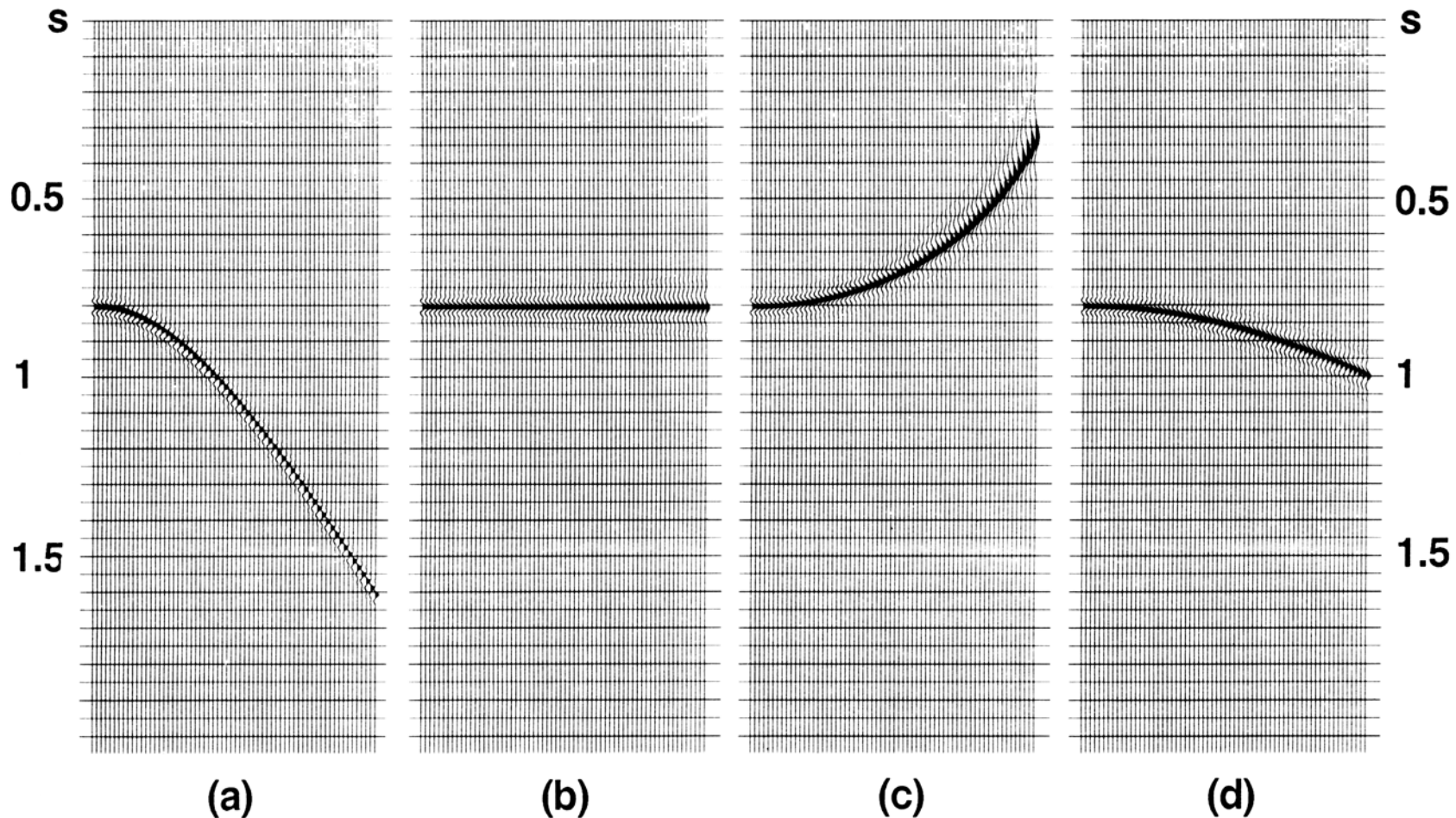
$$t = t_0 \sqrt{1 + \left( \frac{x}{v_{stack} t_0} \right)^2} \approx t_0 \left( 1 + \frac{1}{2} \left[ \frac{x}{v_{stack} t_0} \right]^2 \right)$$

$$\Delta t_{NMO} = t - t_0 \approx \frac{x^2}{2v_{stack}^2 t_0}$$

$V_{stack}$  approximates  $V_{rms}$  for small spreads

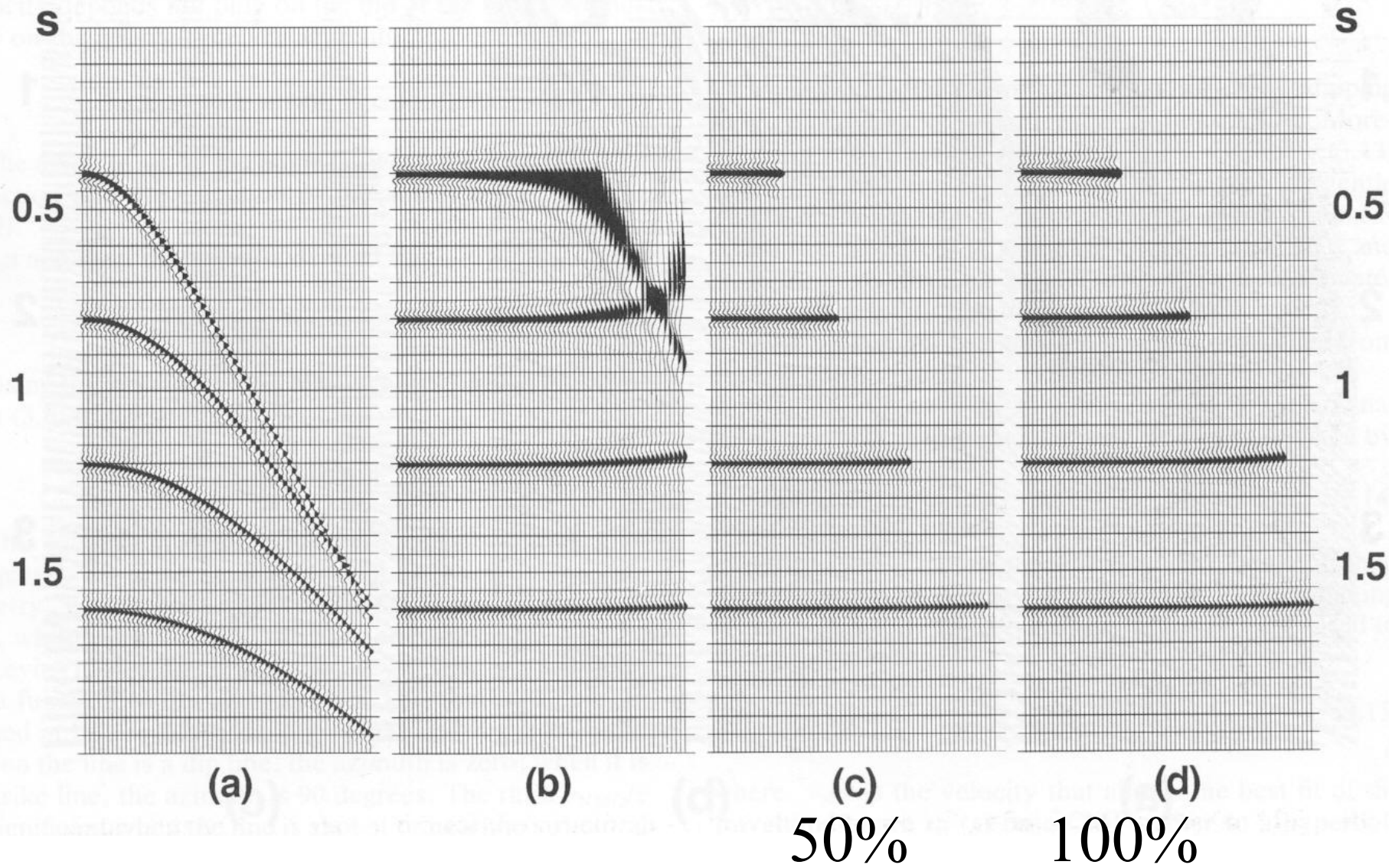
# Change of moveout with depth



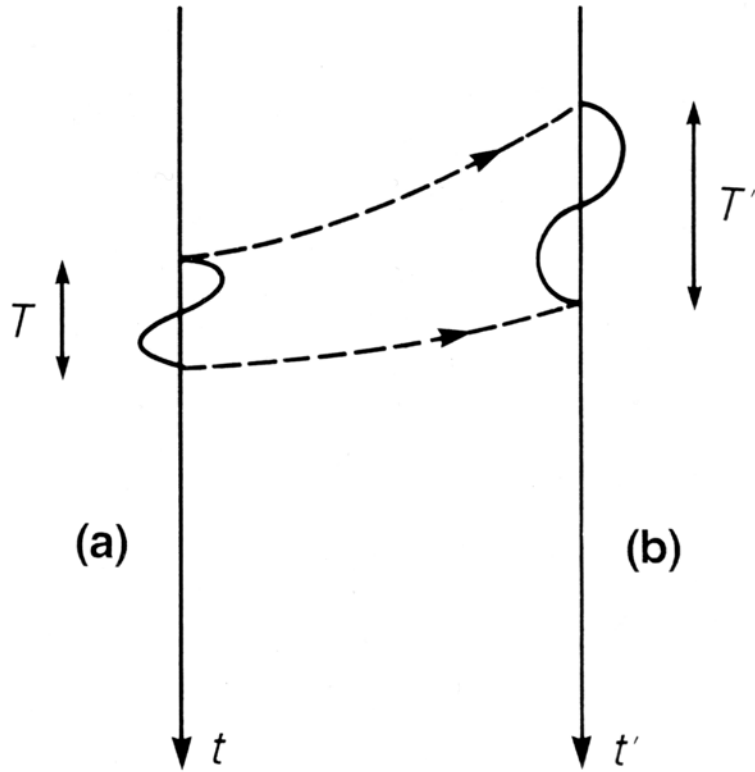


- (a) Reflection is not corrected
- (b) Corrected with proper velocity
- (c) Velocity is too low
- (d) Velocity is too high

# Threshold stretch limits



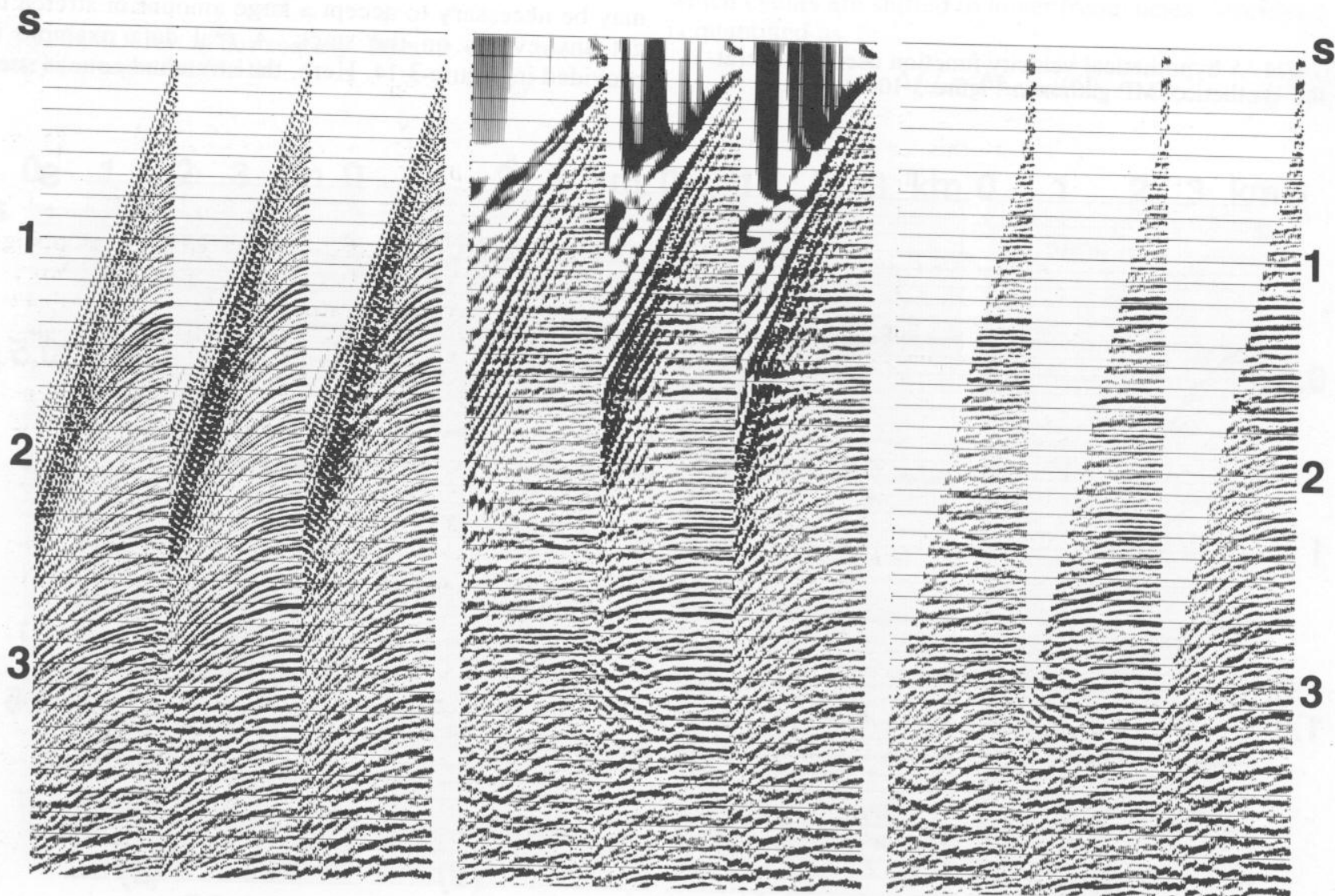
# Stretching



$$\Delta t_{NMO} = t_0 - t \approx \frac{x^2}{2v_{stack}^2 t_0}$$



# NMO correction and muting of a stretched zone

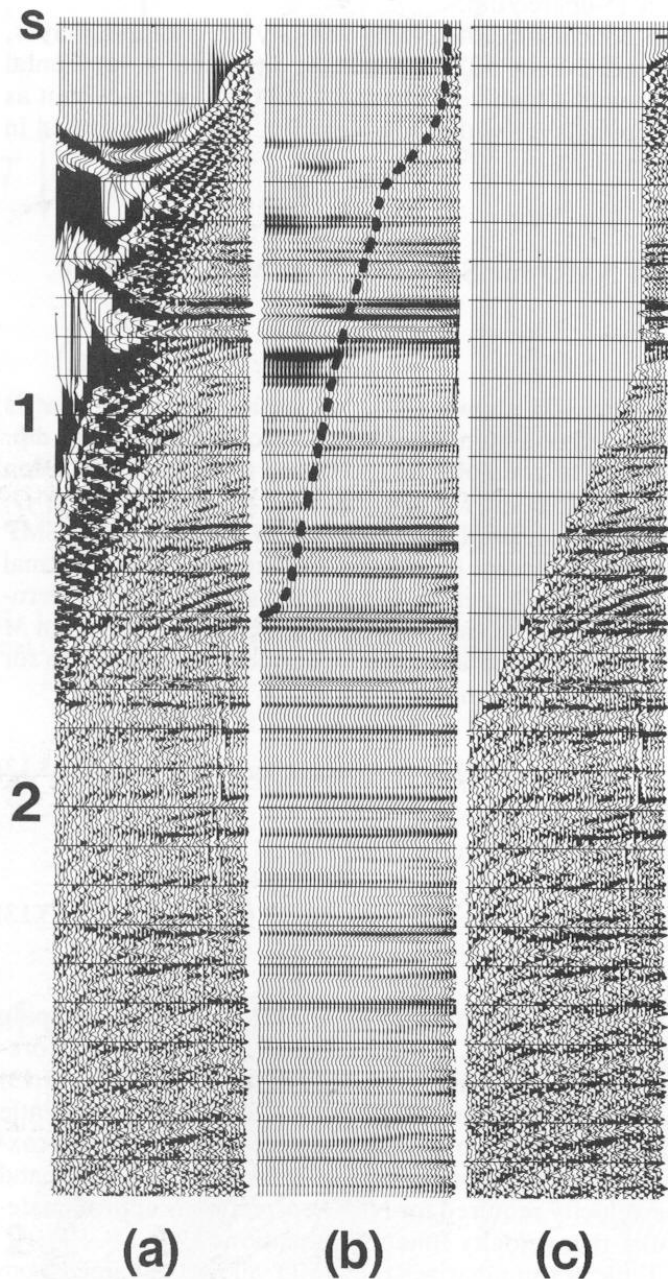


(a)

(b)

(c) Yilmaz, 1987





## Optimum mute selection

(a) NMO corrected gather

(b) Subtract gather

Right trace = right trace

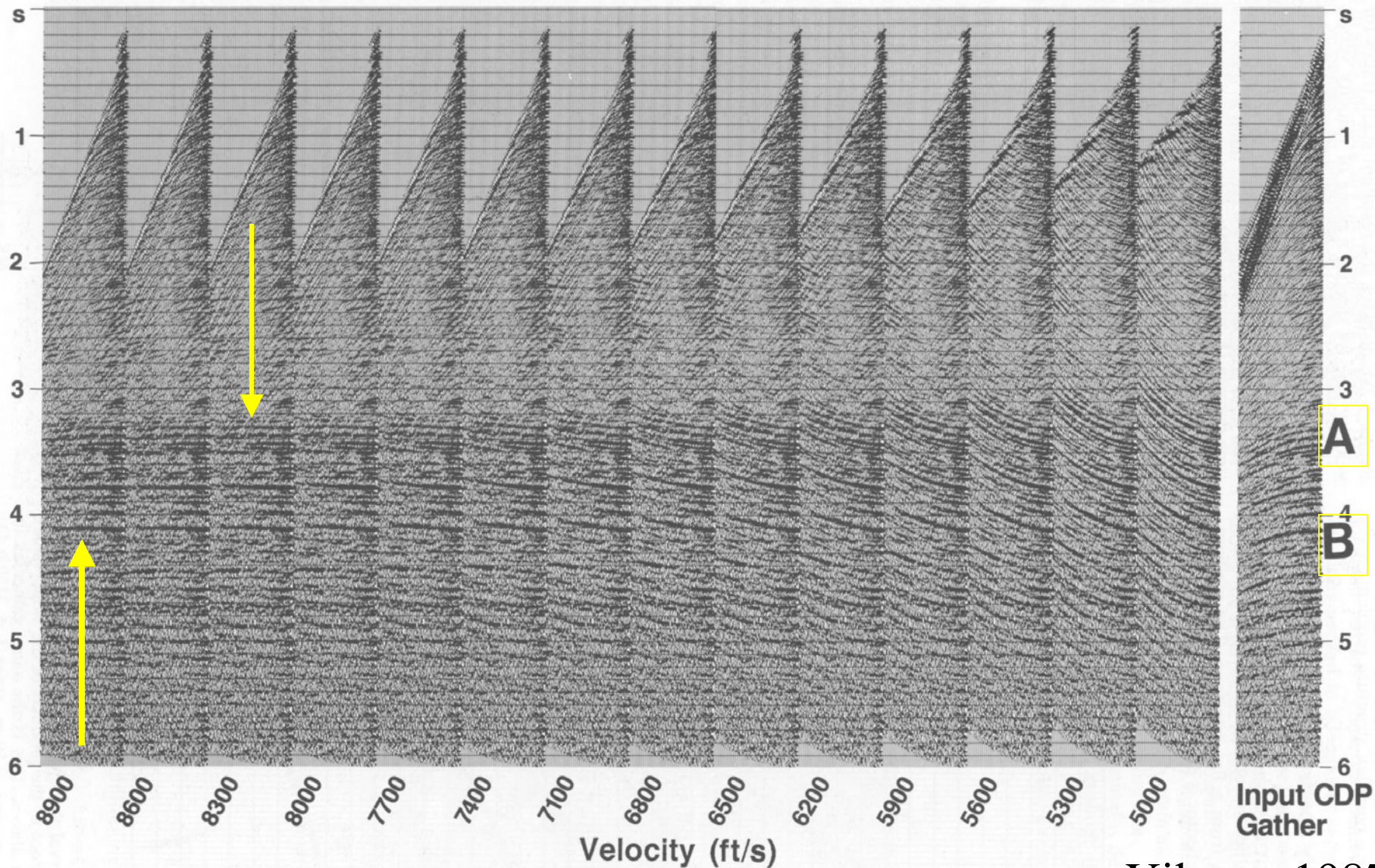
Second trace on the right is the stack of the two near traces of original gather

Leftmost trace is the stack of all traces

-> Dotted line indicates the mute zone

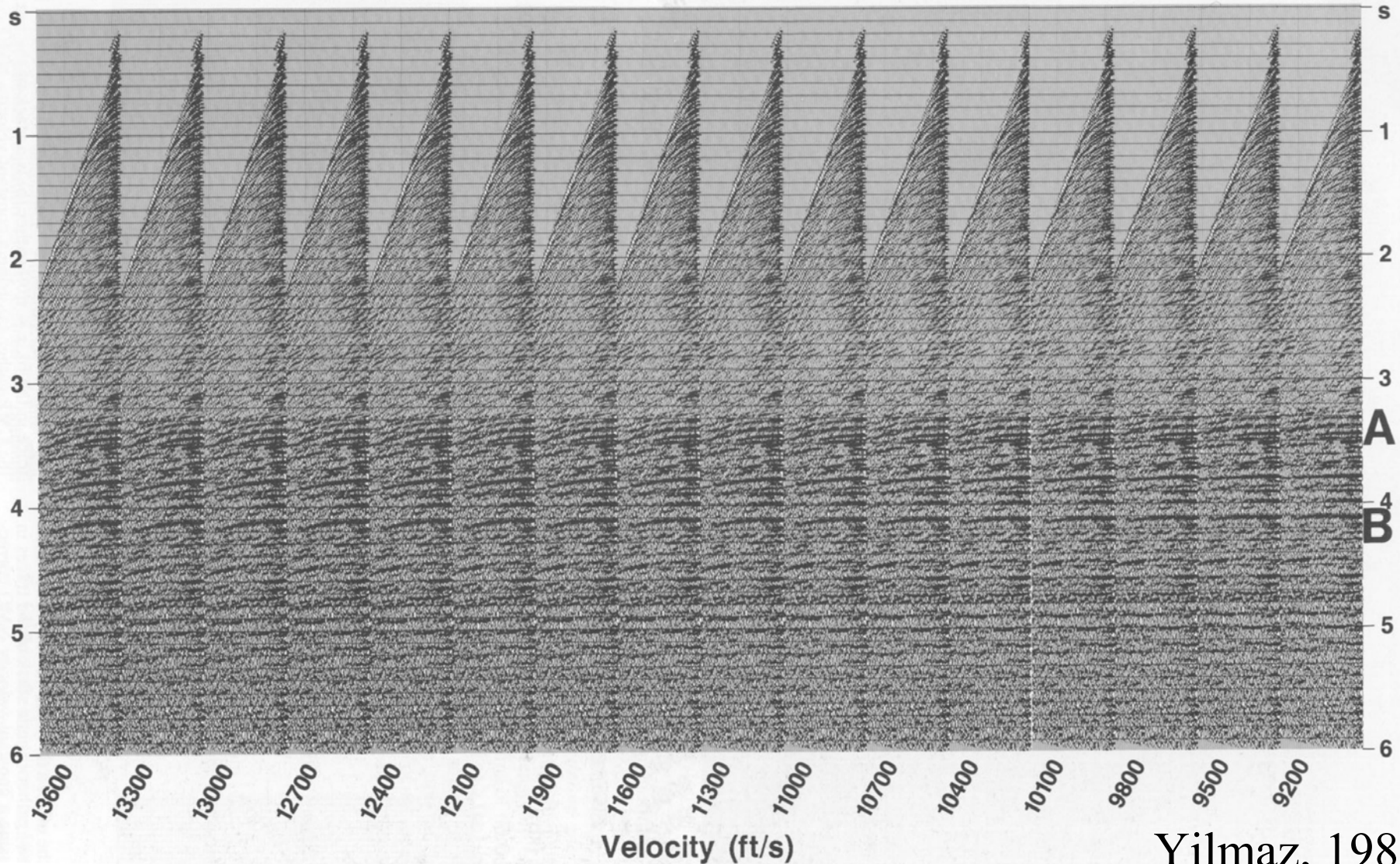
(c) Poor mute choice

# Constant velocity moveout corrections (1) (CVP)

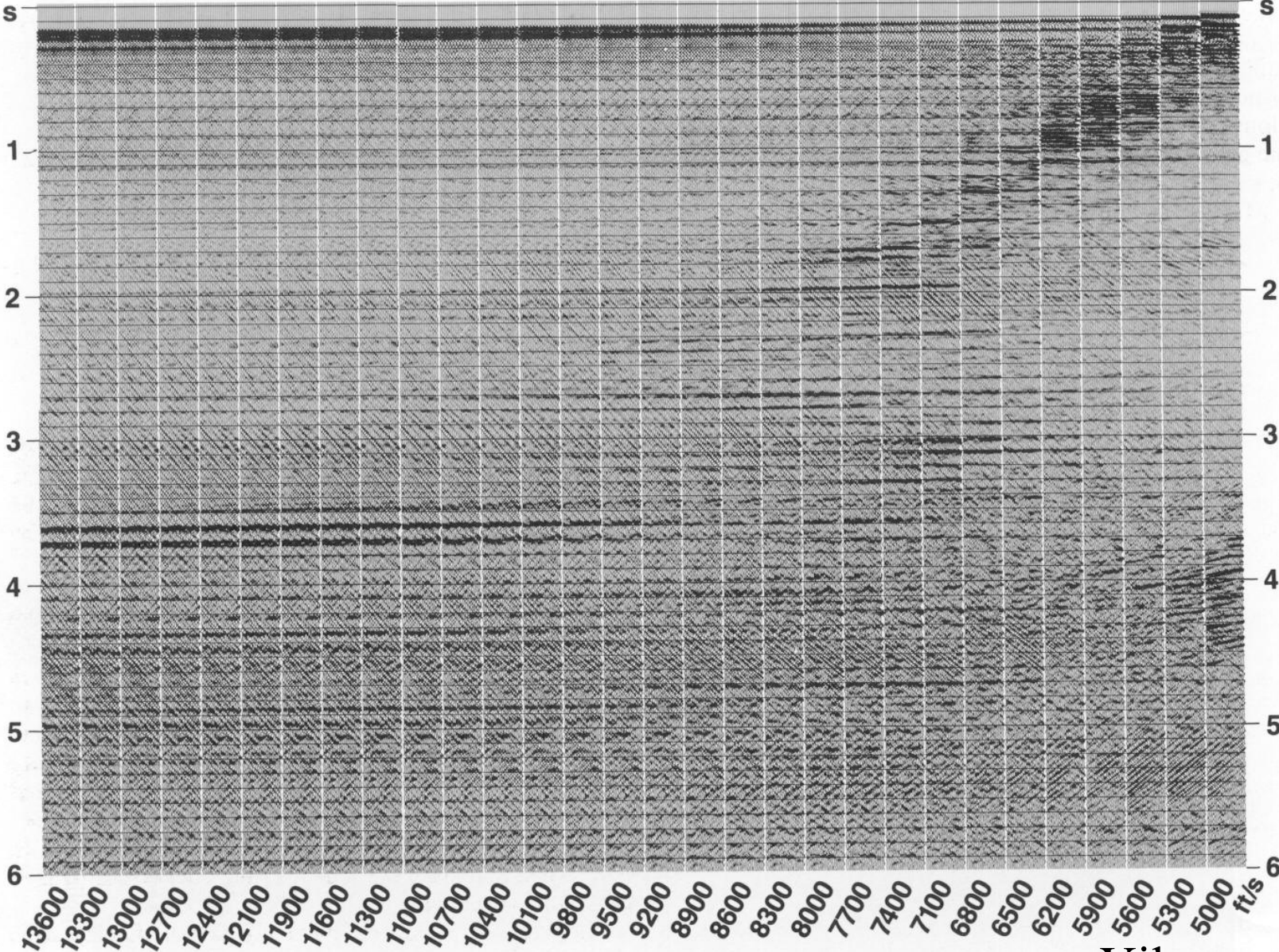




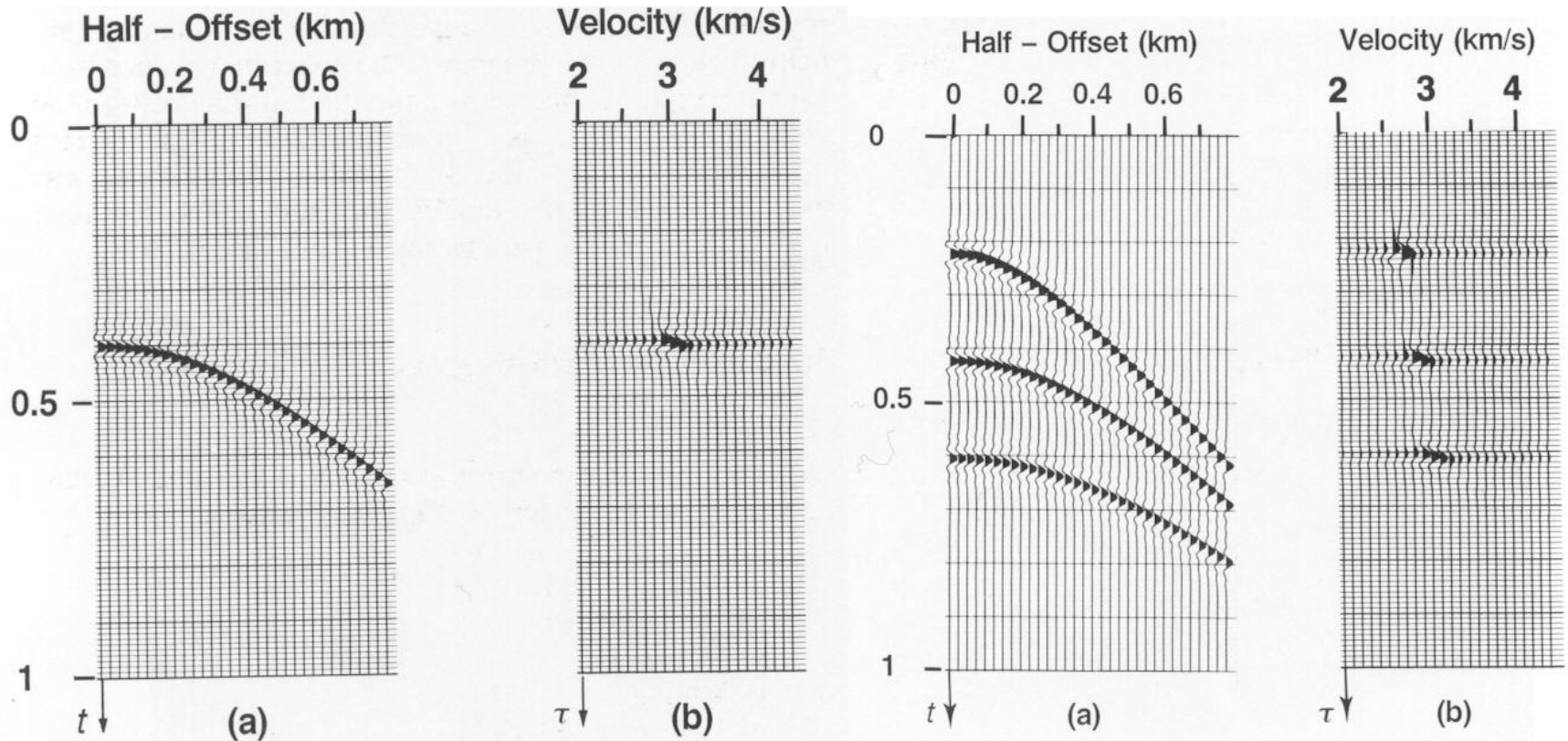
# Constant velocity moveout corrections (2) (CVP)



# Constant velocity stacks of 24 CMP gathers (CVS)

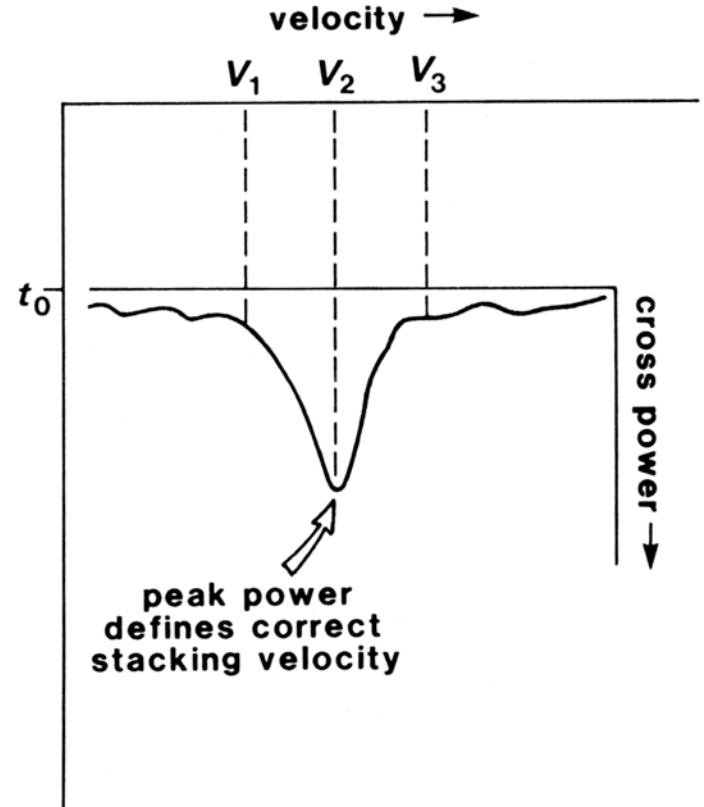
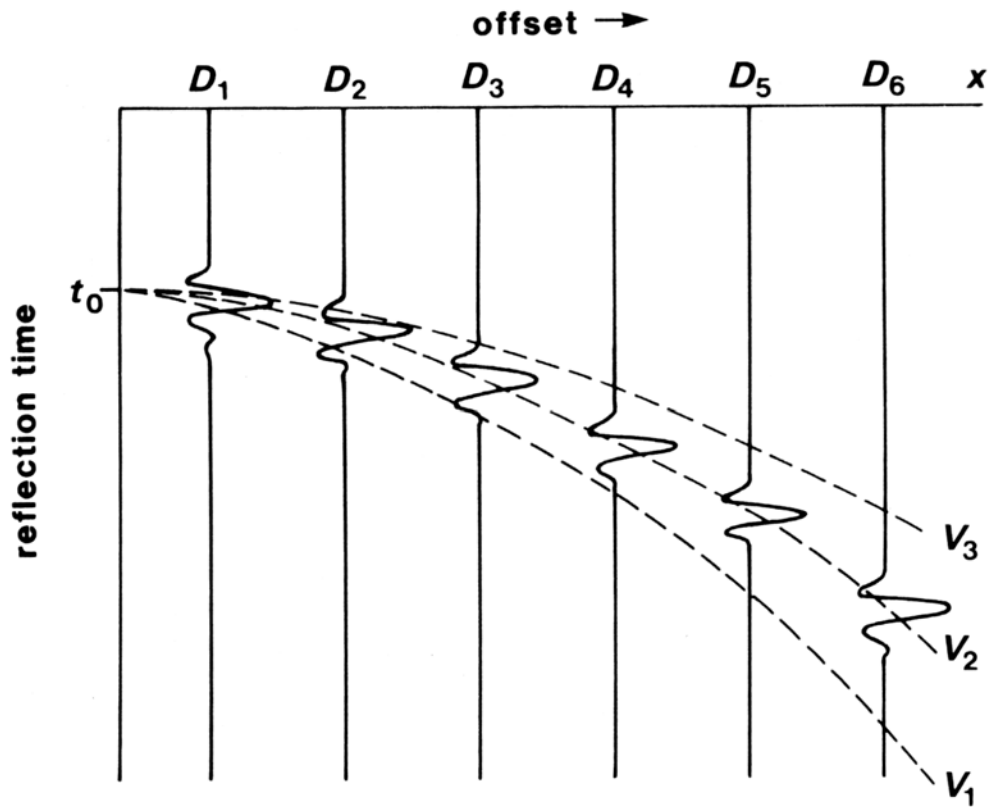


# Velocity spectrum



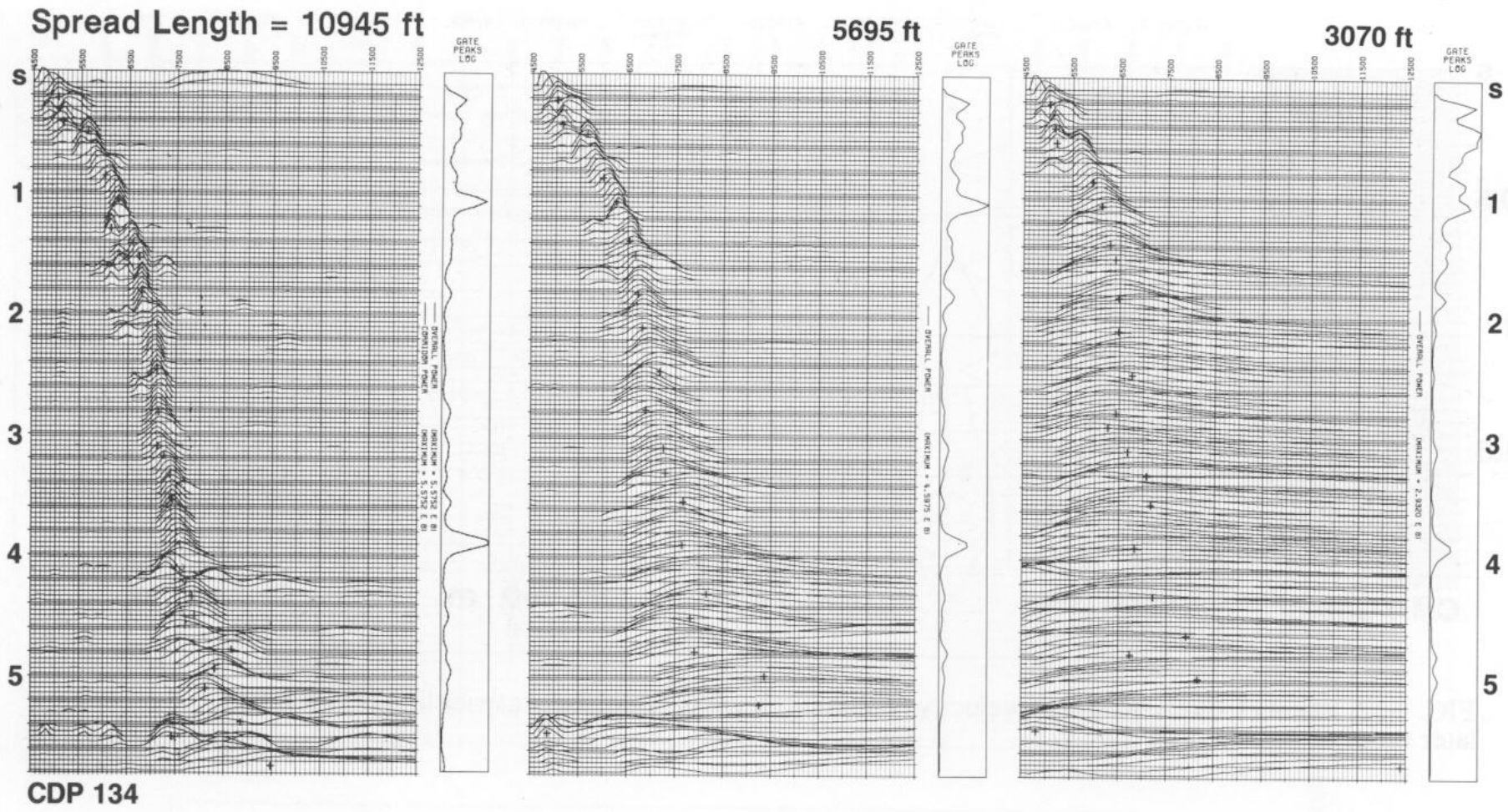
Mapping of the offset axis to the velocity axis

# Stacking velocity

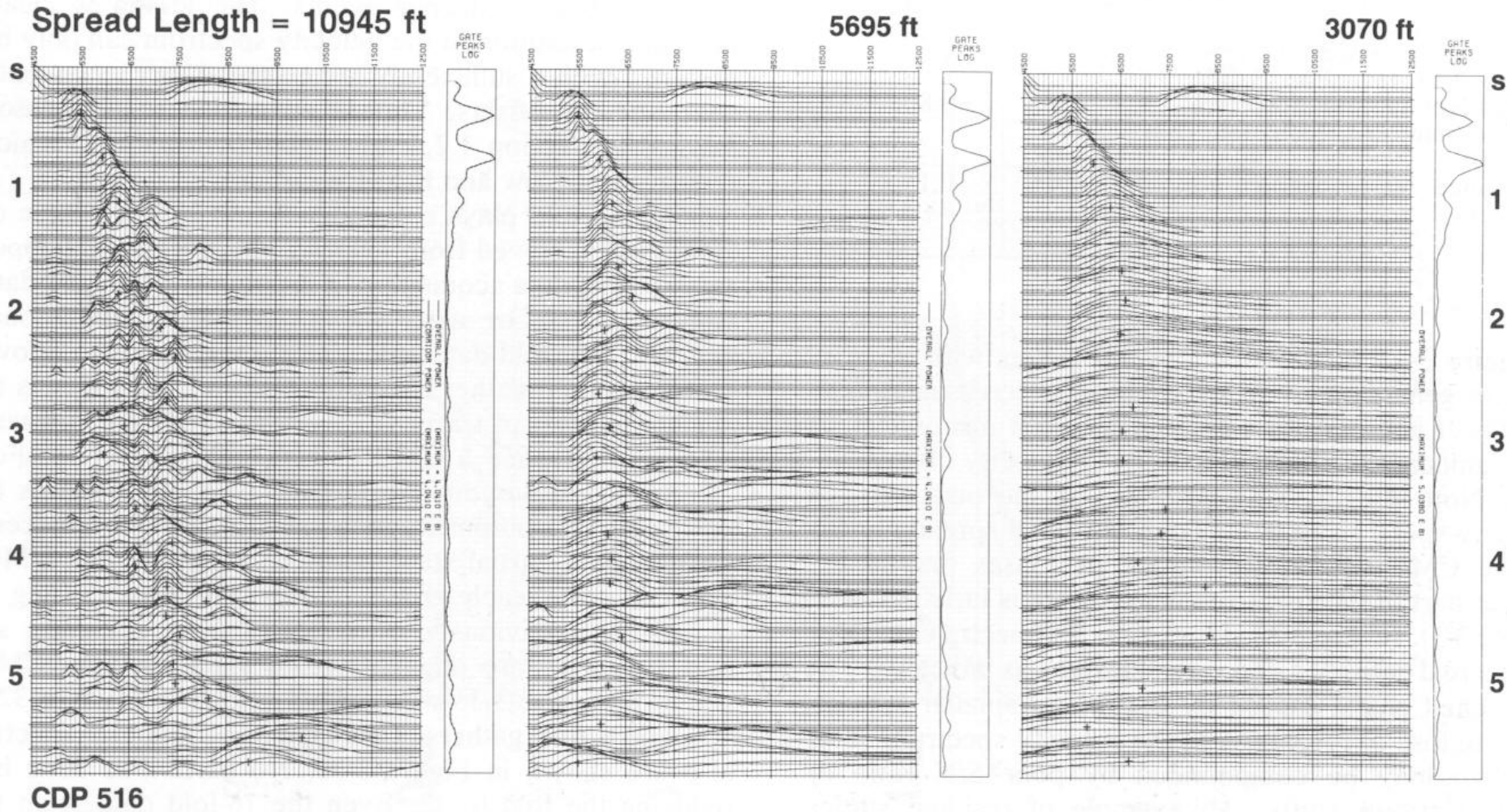




# Influence of missing long offset traces on velocity spectra



# Influence of missing long offset traces and statics on velocity spectra





# Methods to calculate the Velocity-Spectrum

**Stacked Amplitudes**

$$S_t = \sum_{i=1}^n w_{i,t}$$

**Normalized Stacked Amplitudes**

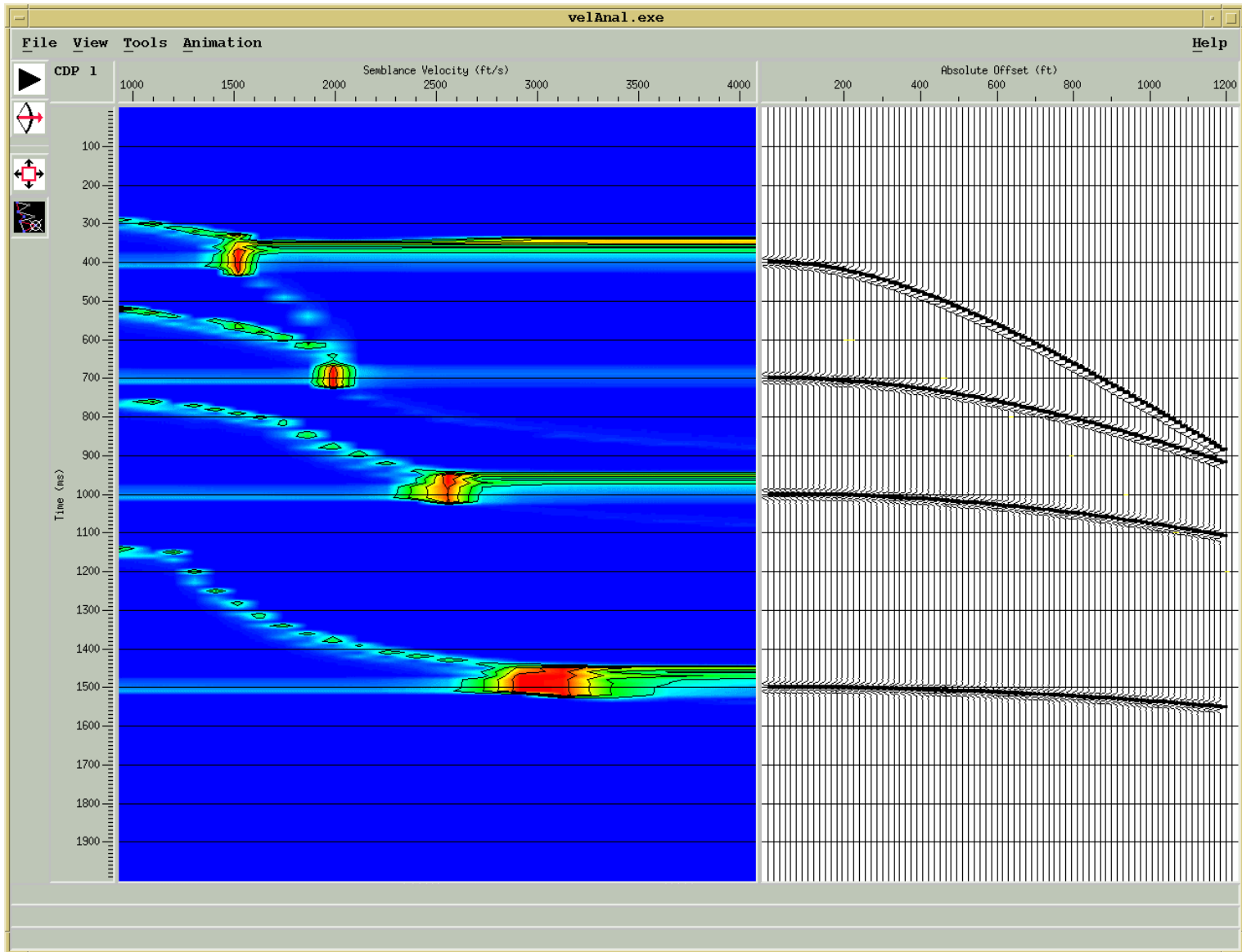
$$nS_t = \frac{|S_t|}{\sum_{i=1}^n |w_{i,t}|}$$

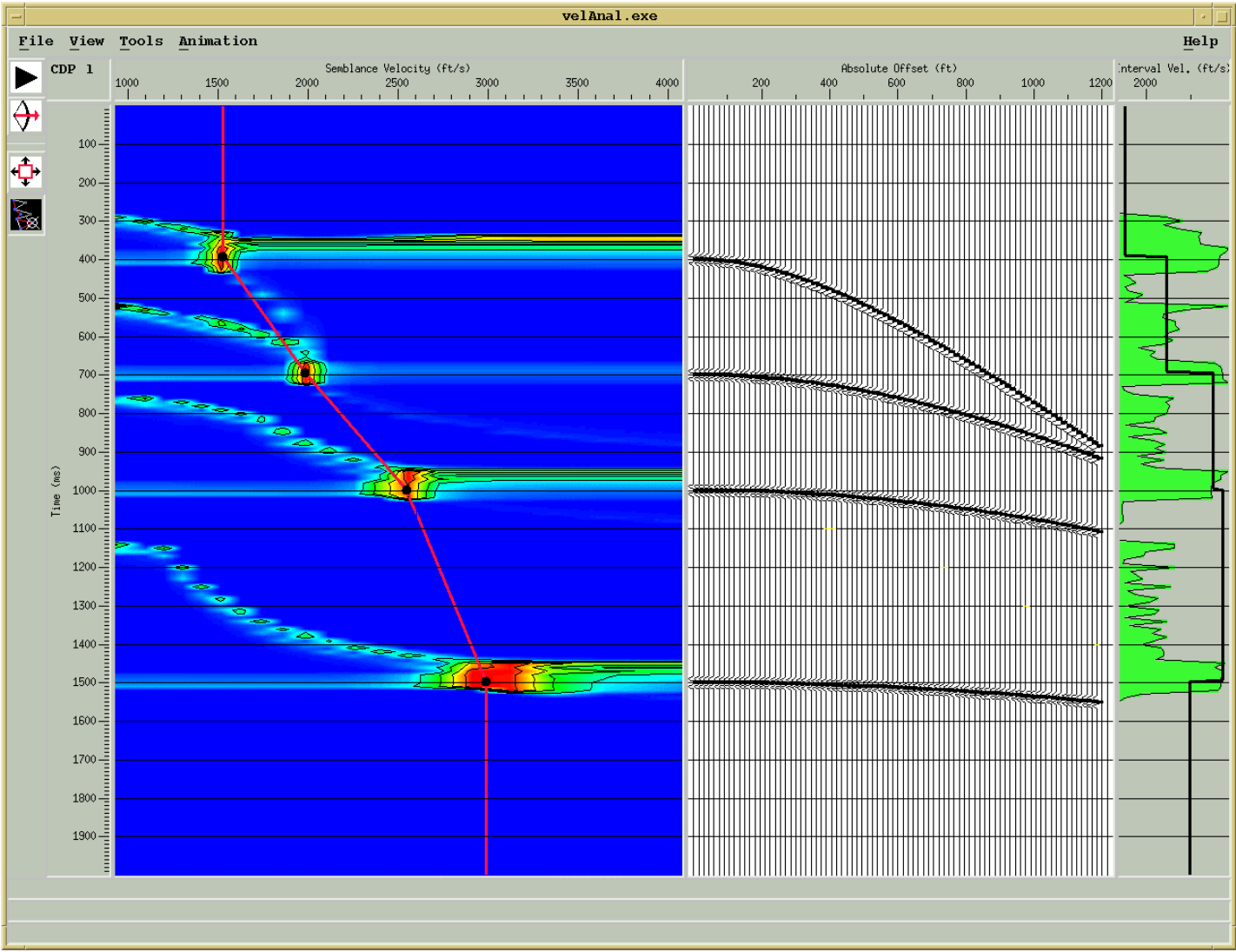
**Semblance**

$$\text{Semblance}_t = \frac{1}{n} \frac{\sum_t S_t^2}{\sum_t \sum_i w_{i,t}^2}$$

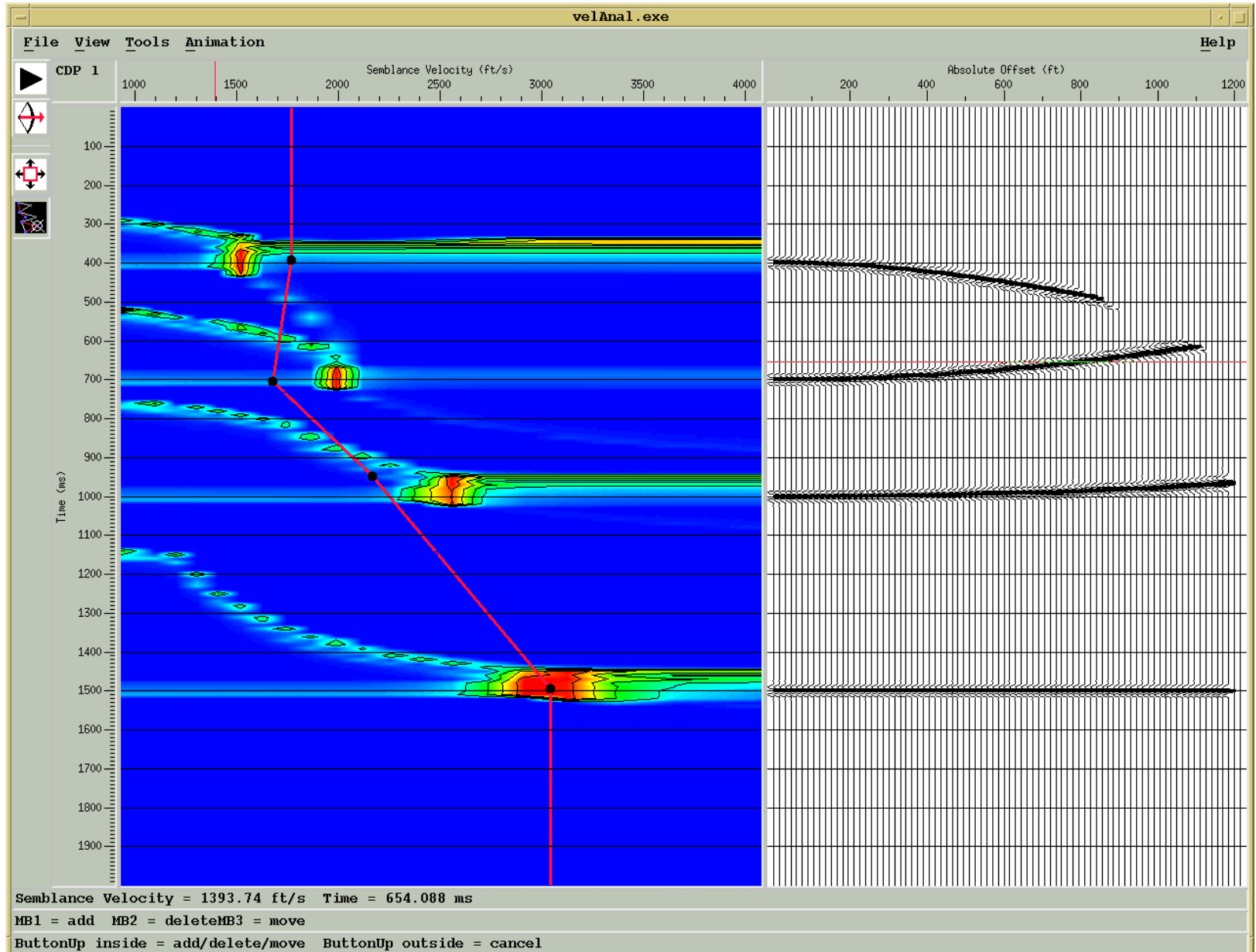
$w_{i,t}$  value for i-th trace, time t

# Semblance-Analysis

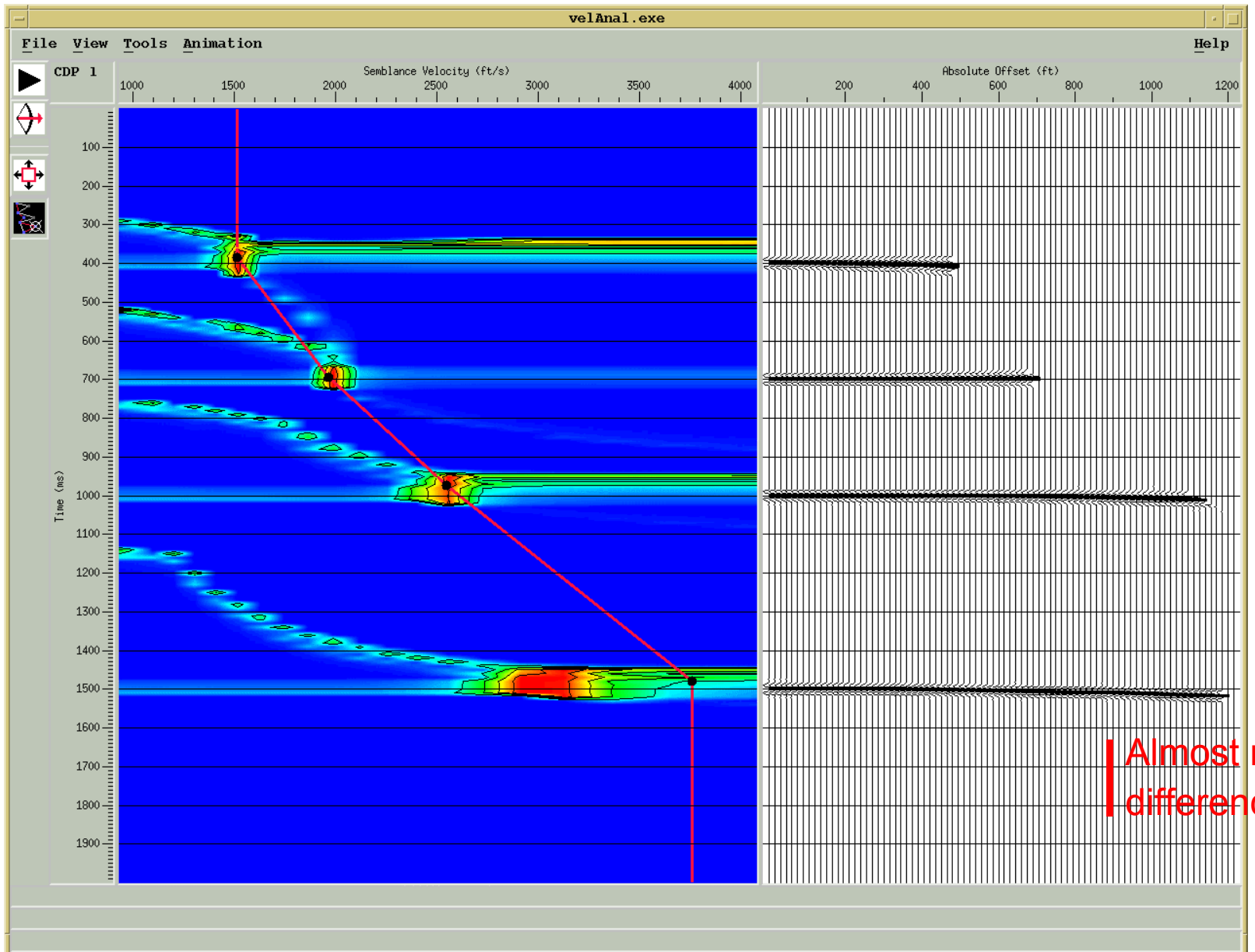




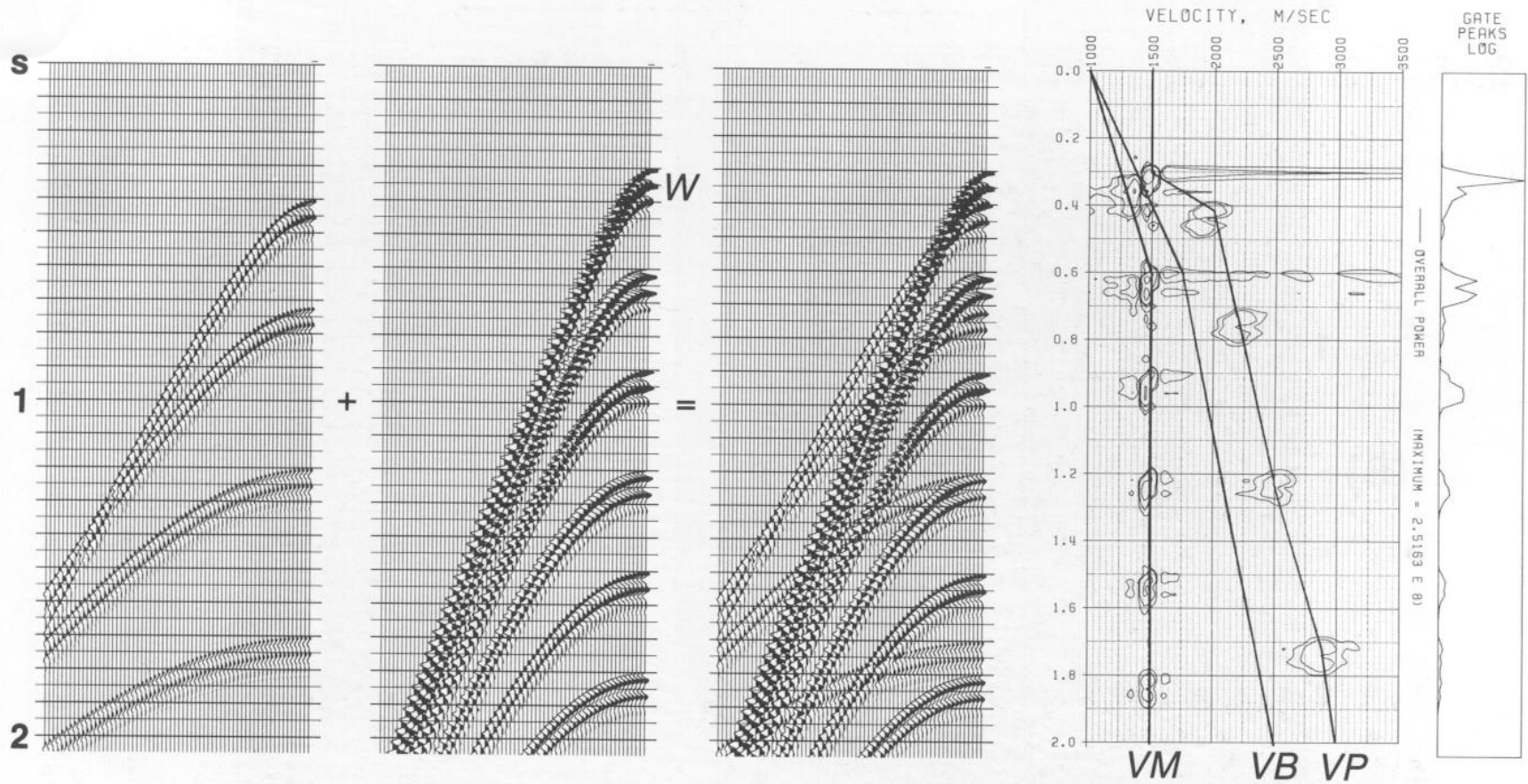
# Results using wrong velocities



# Error for high velocities and small traveltimes

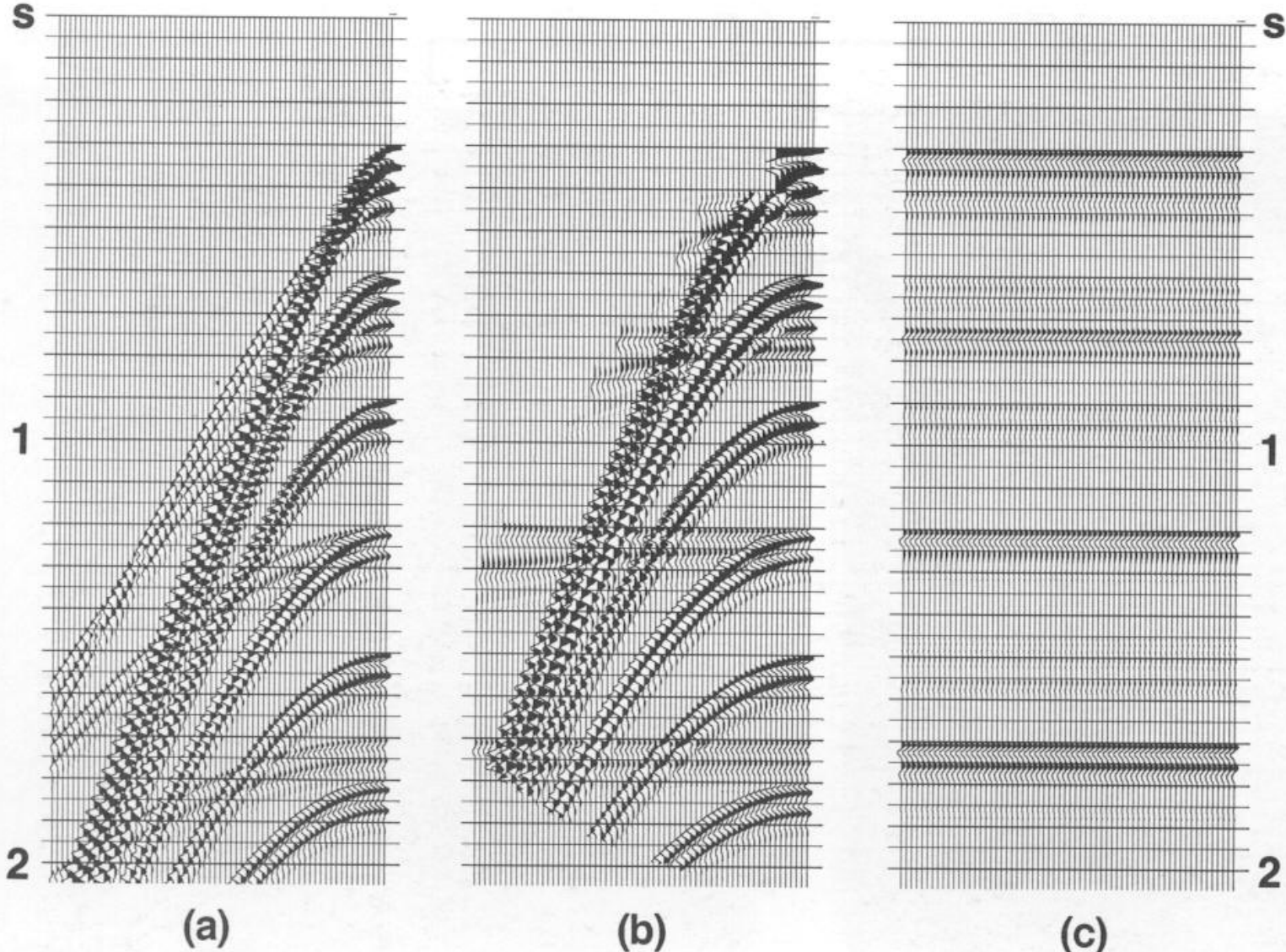


# Synthetic CMP gathers containing multiples



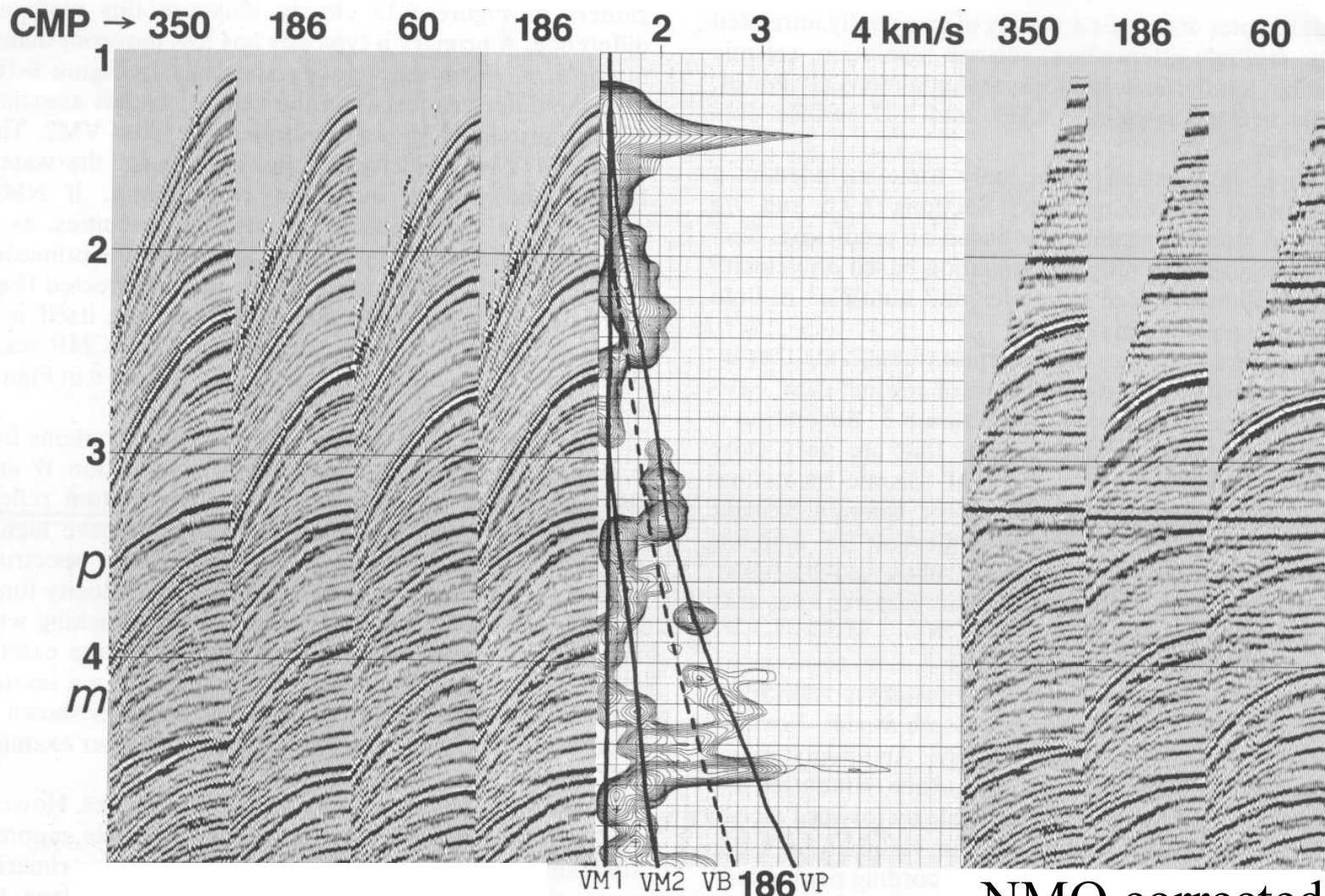
primaries + Water-bottom primary (W) + multiples =  $\uparrow$  VM velocity multiples  
 VP velocity primaries

# NMO correction using primary velocity function





# CMP gathers with strong multiples



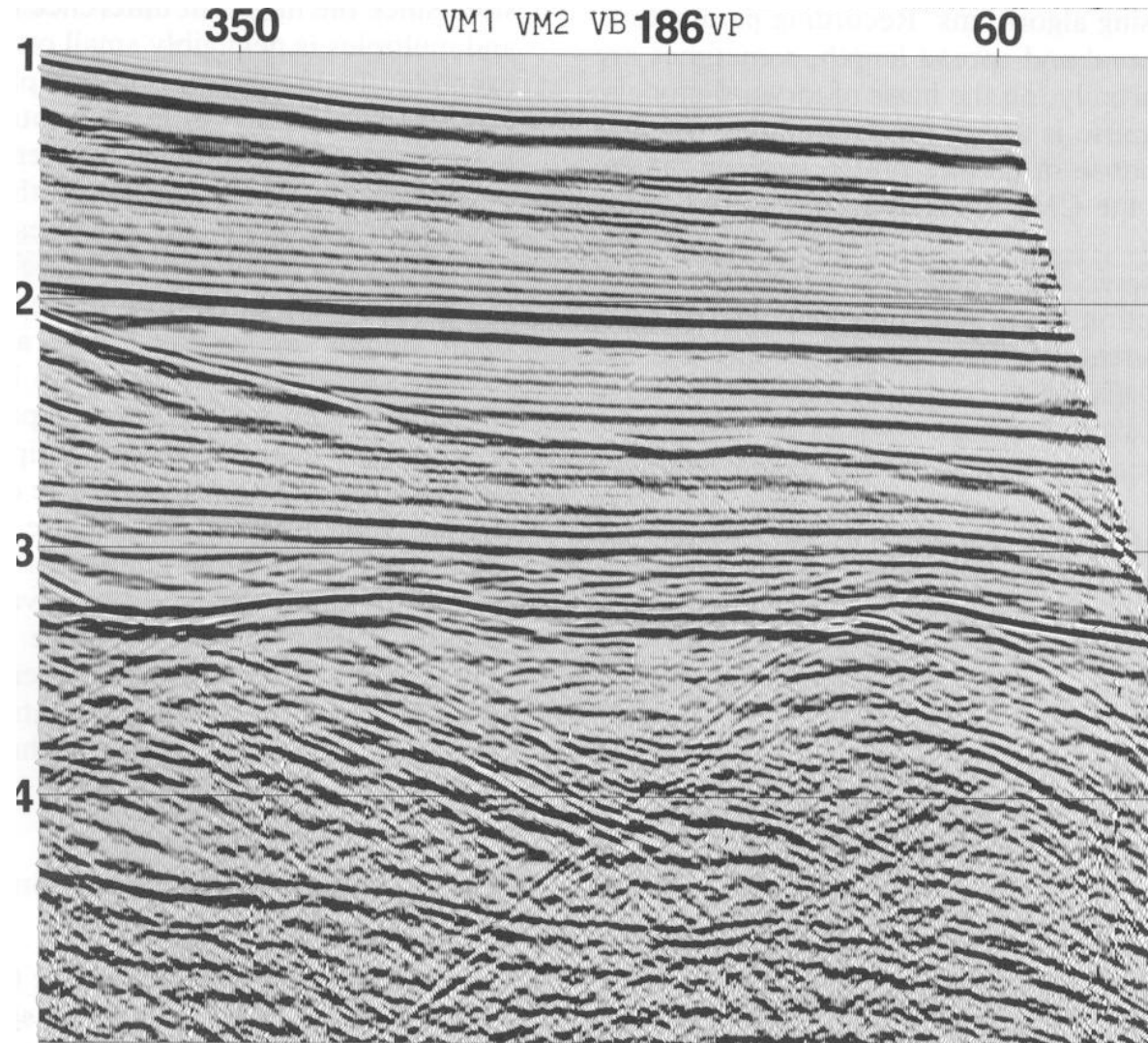
VM1= slow (water-bottom) multiples  
VM2= fast (peg-leg) multiples

NMO corrected data  
using primary velocities

Yilmaz, 1987



# CMP stack using former gathers



## Factors affecting velocity estimates

- Depth of the reflectors
- Move-out of the reflection
- Spread length
- S/N ratio
- Static corrections
- Dip of the reflector
- Number of traces